

## 30 MHz to 520 MHz, Digitally Tunable Band-Pass Filter

### FEATURES

- ▶ Digitally tunable, multioctave, band-pass tuning
- ▶ 3 dB bandwidth:  $9\% \pm 2\%$
- ▶ Low insertion loss: <4.5 dB typical
- ▶ Excellent rejection: 20 dB at 25% away from the  $f_{\text{CENTER}}$
- ▶ Great linearity (IP3): 40 dBm typical
- ▶ Single chip replacement for discrete solutions
- ▶ 32-terminal LGA

### APPLICATIONS

- ▶ Land mobile radio
- ▶ Test and measurement equipment
- ▶ Military radar and electronic warfare and electronic countermeasures
- ▶ Satellite communications
- ▶ Industrial and medical equipment

### GENERAL DESCRIPTION

The ADMV8052<sup>1</sup> is a RF filter that features a digitally selectable frequency of operation. The device has three band-pass filters (BPFs) that span across three specified bands from 30 MHz to 520 MHz.

The center frequency ( $f_{\text{CENTER}}$ ) of operation can be adjusted using an 8-bit value (256 states) that incorporates a patented interpolation technique. The typical bandwidth (3 dB) is 9% and adjustability is  $\pm 2\%$ . The insertion loss is typically less than 4.5 dB and the rejection is 20 dB at 25% away from the  $f_{\text{CENTER}}$ , which is ideally suited for minimizing system harmonics. Additionally, the flexible architecture incorporates a bypass configuration with a low insertion loss of <1 dB.

This tunable filter can be used as a smaller alternative to large switched filter banks and cavity tuned filters, and this device provides a dynamically adjustable solution in advanced communications applications.

### FUNCTIONAL BLOCK DIAGRAM

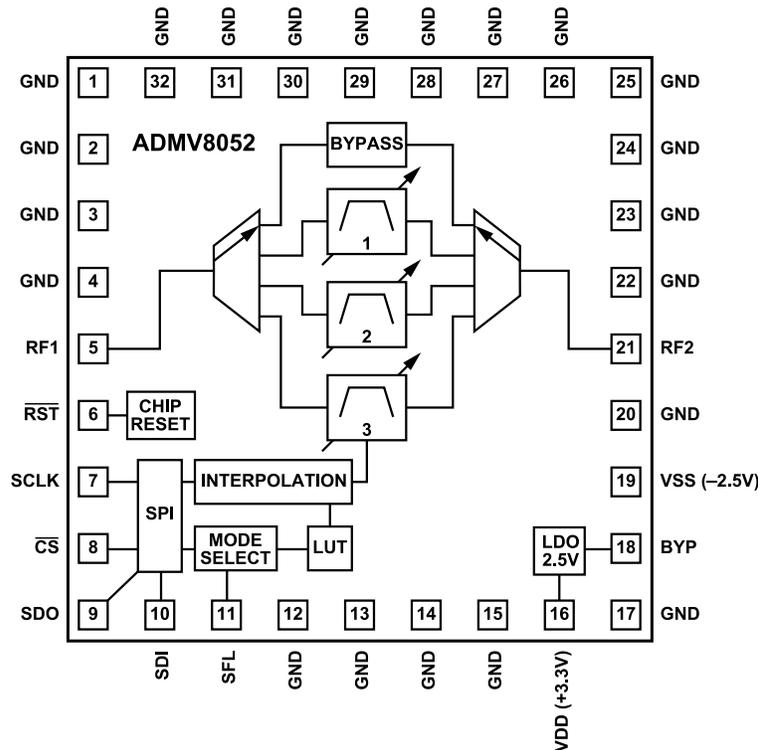


Figure 1. Functional Block Diagram

<sup>1</sup> Protected by U.S. Patent Number 11201600B1.

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**REVISION HISTORY****2/2024—Revision 0: Initial Version**

## SPECIFICATIONS

$T_A = 25^\circ\text{C}$ , unless otherwise noted.

**Table 1. Specifications**

Parameter	Min	Typ	Max	Unit	Test Conditions/Comments
FREQUENCY RANGE ( $f_{\text{CENTER}}$ )					
Band 1	30		89.9	MHz	
Band 2	90		224.9	MHz	
Band 3	225		520	MHz	
Bypass	<10		3000	MHz	
BANDWIDTH (3 dB)		9		%	
BANDWIDTH ADJUSTABILITY		$\pm 2$		%	
RESOLUTION		0.75		%	Varies with respect to $f_{\text{CENTER}}$ , refer to Figure 17, Figure 31, and Figure 45 for more information
REJECTION (20 dB)					
Low-Side		$0.85 \times f_{\text{CENTER}}$		MHz	
High-Side		$1.25 \times f_{\text{CENTER}}$		MHz	
RE-ENTRY FREQUENCY		>2		GHz	$\leq 30$ dB insertion loss
INSERTION LOSS					
Band 1		4.5		dB	
Band 2		4		dB	
Band 3		4		dB	
Bypass		<1		dB	
RETURN LOSS		20		dB	
DYNAMIC PERFORMANCE					
Input Compression (P0.1dB)					
Band 1		17		dBm	
Band 2		15		dBm	
Band 3		17		dBm	
Bypass		>24		dBm	
Input Third-Order Intercept (IP3)					
Band 1					
Low-Side IP3		42		dBm	$f_1 = 0.9 \times f_{\text{CENTER}}, f_2 = 0.95 \times f_{\text{CENTER}}$
High-Side IP3		43		dBm	$f_1 = 1.05 \times f_{\text{CENTER}}, f_2 = 1.1 \times f_{\text{CENTER}}$
In-Band IP3		40		dBm	$f_1 = f_{\text{CENTER}} - 5 \text{ kHz}, f_2 = f_{\text{CENTER}} + 5 \text{ kHz}$
Band 2					
Low-Side IP3		40		dBm	$f_1 = 0.9 \times f_{\text{CENTER}}, f_2 = 0.95 \times f_{\text{CENTER}}$
High-Side IP3		42		dBm	$f_1 = 1.05 \times f_{\text{CENTER}}, f_2 = 1.1 \times f_{\text{CENTER}}$
In-Band IP3		37		dBm	$f_1 = f_{\text{CENTER}} - 5 \text{ kHz}, f_2 = f_{\text{CENTER}} + 5 \text{ kHz}$
Band 3					
Low--Side IP3		42		dBm	$f_1 = 0.9 \times f_{\text{CENTER}}, f_2 = 0.95 \times f_{\text{CENTER}}$
High--Side IP3		44		dBm	$f_1 = 1.05 \times f_{\text{CENTER}}, f_2 = 1.1 \times f_{\text{CENTER}}$
In-Band IP3		44		dBm	$f_1 = f_C - 5 \text{ kHz}, f_2 = f_{\text{CENTER}} + 5 \text{ kHz}$
Bypass					
In-Band IP3		53		dBm	$f_1 = f_C - 5 \text{ kHz}, f_2 = f_{\text{CENTER}} + 5 \text{ kHz}$
Group Delay		160		ns	Measured at $f_{\text{CENTER}} = 30 \text{ MHz}$
Amplitude Settling Time		<10		$\mu\text{s}$	To within $\leq 1$ dB of static insertion loss
Phase Settling Time		<15		$\mu\text{s}$	To within $\leq 2^\circ$ of static phase

## SPECIFICATIONS

Table 1. Specifications (Continued)

Parameter	Min	Typ	Max	Unit	Test Conditions/Comments
Drift Rate					
Band 1					
Amplitude		-0.01		dB/°C	At $f_{\text{CENTER}} = 64$ MHz
Frequency		-60		ppm/°C	At $f_{\text{CENTER}} = 64$ MHz
Band 2					
Amplitude		-0.01		dB/°C	At $f_{\text{CENTER}} = 160$ MHz
Frequency		-50		ppm/°C	At $f_{\text{CENTER}} = 160$ MHz
Band 3					
Amplitude		-0.01		dB/°C	At $f_{\text{CENTER}} = 382$ MHz
Frequency		-55		ppm/°C	At $f_{\text{CENTER}} = 382$ MHz
SUPPLY VOLTAGE					
VSS	-2.6	-2.5	-2.4	V	
VDD	3.2	3.3	3.4	V	
SUPPLY CURRENT					
Static					
VSS Current ( $I_{\text{SS}}$ )		-3		$\mu\text{A}$	
VDD Current ( $I_{\text{DD}}$ )		135		$\mu\text{A}$	
Dynamic					
$I_{\text{DD}}$		$f_{\text{SCLK}}$		mA	Where $f_{\text{SCLK}}$ is the SCLK toggle frequency in MHz, for example, continuous serial peripheral interface (SPI) writing at 10 MHz yields 10 mA of dynamic supply current
LOGIC ( $\overline{\text{RST}}$ , $\overline{\text{CS}}$ , SCLK, SDI, SDO, and SFL)					
Logic Low	-0.3	0	+0.8	V	
Logic High	1.2	3.3	3.6	V	

SPECIFICATIONS

TIMING SPECIFICATIONS

Table 2. Timing Specifications

Parameter	Min	Typ	Max	Unit	Test Conditions/Comments
t <sub>1</sub>	10			ns	low time to perform reset
t <sub>2</sub>	50			ns	SCLK cycle time (read and write) <sup>1</sup>
t <sub>3</sub>	2.5			ns	SCLK high time
t <sub>4</sub>	2.5			ns	SCLK low time
t <sub>5</sub>	5			ns	$\overline{CS}$ falling edge to SCLK rising edge setup time
t <sub>6</sub>	2			ns	SCLK rising edge to $\overline{CS}$ hold time
t <sub>7</sub>	5			ns	Minimum $\overline{CS}$ high time for latching in data (for multiple SPI transactions)
t <sub>8</sub>	5			ns	$\overline{CS}$ rising edge to next SCLK rising edge ignore
t <sub>9</sub>	5			ns	SDI data setup time
t <sub>10</sub>	2			ns	SDI data hold time
t <sub>11</sub>	10			ns	SFL falling edge (exiting SFL mode) to $\overline{CS}$ falling edge time (start SPI transaction)
t <sub>12</sub>	10			ns	$\overline{CS}$ rising edge (end SPI transaction) to SFL rising edge time (entering SFL mode)
t <sub>13</sub>	10			ns	SFL rising edge to $\overline{CS}$ falling edge time
t <sub>14</sub>	10			ns	$\overline{CS}$ cycle time (SFL mode)
t <sub>15</sub>	2.5			ns	$\overline{CS}$ high time (SFL mode)
t <sub>16</sub>	2.5			ns	$\overline{CS}$ low time (SFL mode)
t <sub>17</sub>		6		ns	SCLK falling edge to SDO valid (load capacitance (C <sub>L</sub> ) = 10 pF)
t <sub>18</sub>		5		ns	SDO rise and fall time (C <sub>L</sub> = 10 pF)
t <sub>19</sub>		4		ns	$\overline{CS}$ rising edge to SDO tristate (C <sub>L</sub> = 10 pF)

<sup>1</sup> The ADMV8052 is capable of faster SCLK cycle times. Contact [tunablefilters@analog.com](mailto:tunablefilters@analog.com) for more guidance regarding recommended chip implementation.

Timing Diagram

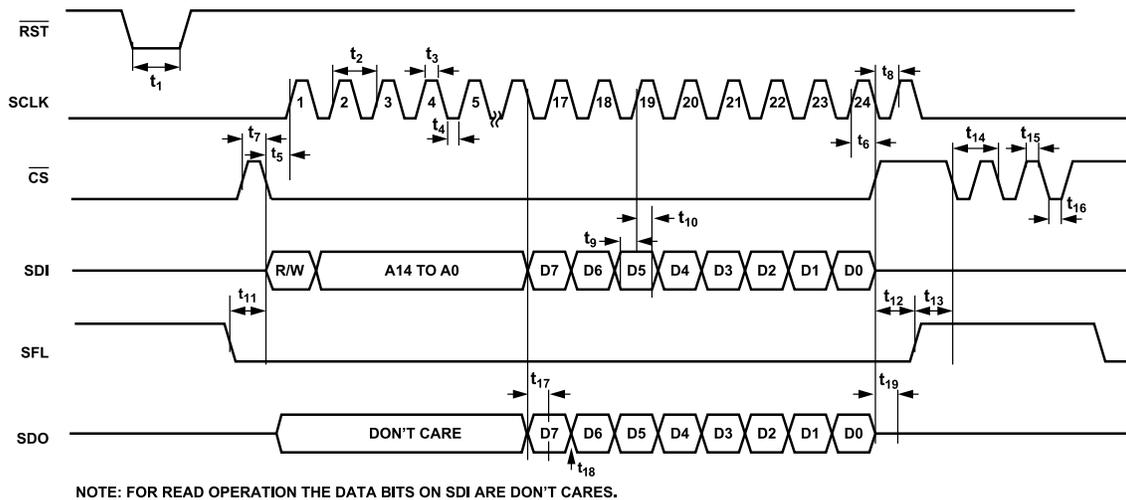


Figure 2. Timing Diagram

## ABSOLUTE MAXIMUM RATINGS

Table 3. Absolute Maximum Ratings

Parameter	Rating
Supply	
VDD	-0.3 V to +3.6 V
VSS	-2.75 V to +0.3 V
Digital Control Inputs	
Voltage	-0.3 V to VDD + 0.3 V
Current	2 mA
RF Input Power	P0.1dB <sup>1</sup>
Temperature	
Operating Range <sup>2</sup>	-40°C to +85°C
Storage Range <sup>2</sup>	-40°C to +150°C
Junction to Maintain 1 Million Hours Mean Time to Failure (MTTF)	135°C
Nominal Junction (Paddle Temperature (T <sub>PADDLE</sub> ) = 85°C)	90°C
Reflow	245°C
Moisture Sensitivity Level (MSL) Rating	MSL5

<sup>1</sup> Note that P0.1dB varies with filter settings (see [Figure 11](#), [Figure 25](#), and [Figure 39](#)).

<sup>2</sup> Temperature cycling results satisfy most IPC9701 mission profiles. Contact Analog Devices, Inc., [Technical Support](#) for specific mission profile inquiries.

Stresses at or above those listed under Absolute Maximum Ratings may cause permanent damage to the product. This is a stress rating only; functional operation of the product at these or any other conditions above those indicated in the operational section of this specification is not implied. Operation beyond the maximum operating conditions for extended periods may affect product reliability.

### EFFECT OF HUMIDITY ON ADMV8052 RF PERFORMANCE

The ADMV8052 bottom carrier is an FR4 substrate that is susceptible to absorbing moisture when exposed to humid environments for long periods of time. This moisture absorption may cause a small shift in RF performance. The shift in performance is not permanent and depends on the amount of the water vapor absorbed. In applications where this shift is a concern, it is recommended to apply a conformal coat to the ADMV8052 after solder assembly. For guidance regarding conformal coat options, refer to the [Analog Dialogue article, Does My Voltage Reference Design Hold Water? Methods of Managing Humidity and Performance in Precision Analog Systems](#). For further questions, contact [tunablefilters@analog.com](mailto:tunablefilters@analog.com).

### ELECTROSTATIC DISCHARGE (ESD) RATINGS

The following ESD information is provided for handling of ESD-sensitive devices in an ESD protected area only.

Human body model (HBM) per ANSI/ESDA/JEDEC JS-001.

Field induced charged device model (FICDM) per ANSI/ESDA/JEDEC JS-002.

### ESD Ratings for ADMV8052

Table 4. ADMV8052, 32-Terminal LGA

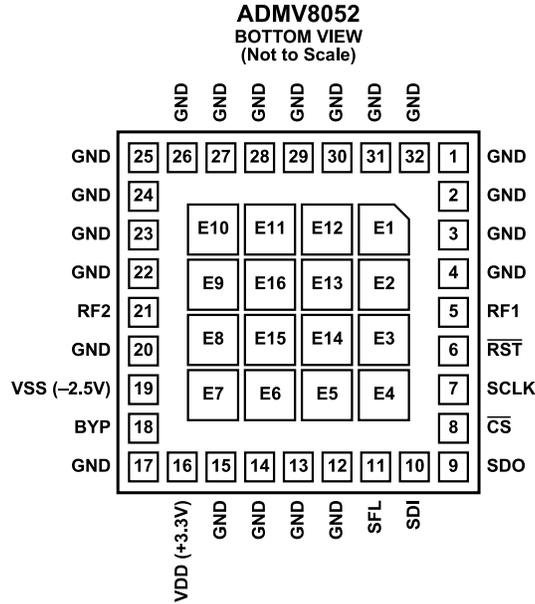
ESD Model	Withstand Threshold (V)	Class
HBM	2000	2
FICDM	250	C1

### ESD CAUTION



**ESD (electrostatic discharge) sensitive device.** Charged devices and circuit boards can discharge without detection. Although this product features patented or proprietary protection circuitry, damage may occur on devices subjected to high energy ESD. Therefore, proper ESD precautions should be taken to avoid performance degradation or loss of functionality.

PIN CONFIGURATION AND FUNCTION DESCRIPTIONS



**NOTES**  
1. E1 TO E16 = EPAD. EXPOSED PAD. THE EXPOSED PAD MUST BE CONNECTED TO THE RF AND DC GROUND.

003

Figure 3. Pin Configuration

Table 5. Pin Function Descriptions

Pin No.	Mnemonic	Description
1 to 4, 12 to 15, 17, 20, 22 to 32	GND	Ground. Connect the GND pins to the RF and DC ground.
5	RF1	RF Pin 1. RF1 is DC-coupled and matched to 50 Ω. Do not apply an external voltage to RF1.
6	$\overline{RST}$	Chip Reset. 3.3 V logic. Active low. The $\overline{RST}$ pin is internally pulled high with a 260 kΩ resistor.
7	SCLK	SPI Clock. 3.3 V logic. The SCLK pin is internally pulled low with a 260 kΩ resistor.
8	$\overline{CS}$	SPI Chip Select. 3.3 V logic. Active low. The $\overline{CS}$ pin is internally pulled low with a 260 kΩ resistor.
9	SDO	SPI Data Output. 3.3 V logic. The SDO pin is internally pulled low with a 260 kΩ resistor.
10	SDI	SPI Data Input. 3.3 V logic. The SDI pin is internally pulled low with a 260 kΩ resistor.
11	SFL	SPI Fast Latch Enable. 3.3 V logic. Set SFL high to enable fast latching of filter states on each rising edge of $\overline{CS}$ . While SFL is in this mode, the SCLK, SDO, and SDI pins are not active. The SFL pin is internally pulled low with a 260 kΩ resistor.
16	VDD (+3.3 V)	+3.3 V Power Supply Pin. Place 0.1 μF and 100 pF decoupling capacitors close to VDD.
18	BYP	+2.5 V LDO Bypass Pin. Place 47 μF, 0.1 μF, and 100 pF decoupling capacitors close to BYP.
19	VSS (-2.5 V)	-2.5 V Power Supply Pin. Place 0.1 μF and 100 pF decoupling capacitors close to VSS.
21	RF2	RF Pin 2. RF2 is DC-coupled and matched to 50 Ω. Do not apply an external voltage to RF2.
E1 to E16	EPAD	Exposed Pad. The exposed pad must be connected to the RF and DC ground.

TYPICAL PERFORMANCE CHARACTERISTICS

BAND 1

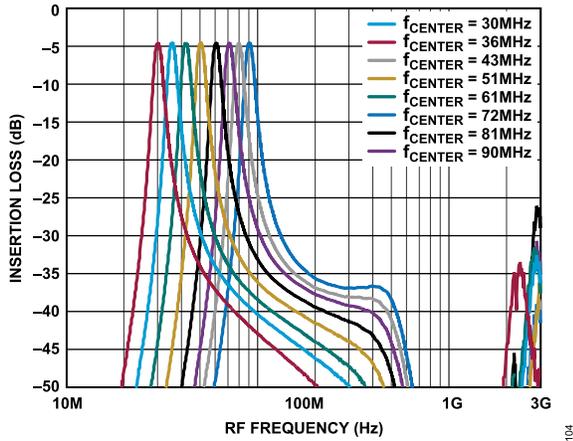


Figure 4. Insertion Loss vs. RF Frequency for Nominal Bandwidth and Various Center Frequencies

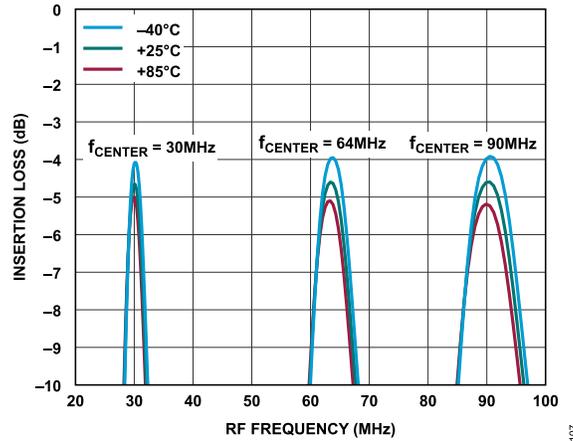


Figure 7. Insertion Loss vs. RF Frequency for Nominal Bandwidth at Various Temperatures and Center Frequencies

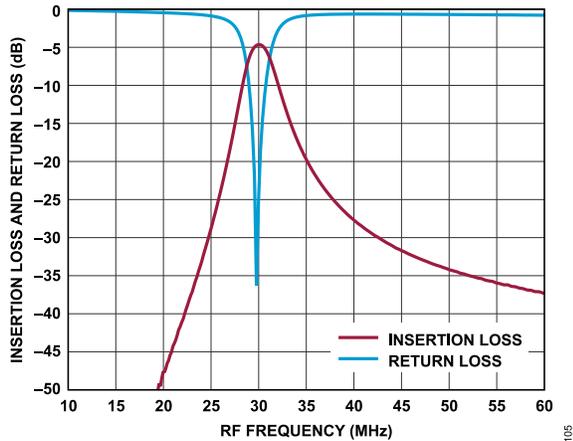


Figure 5. Insertion Loss and Return Loss vs. RF Frequency for Nominal Bandwidth at 30 MHz

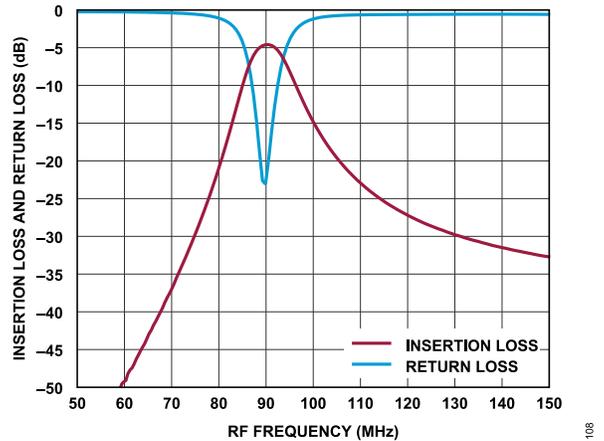


Figure 8. Insertion Loss and Return Loss vs. RF Frequency for Nominal Bandwidth at 89.9 MHz

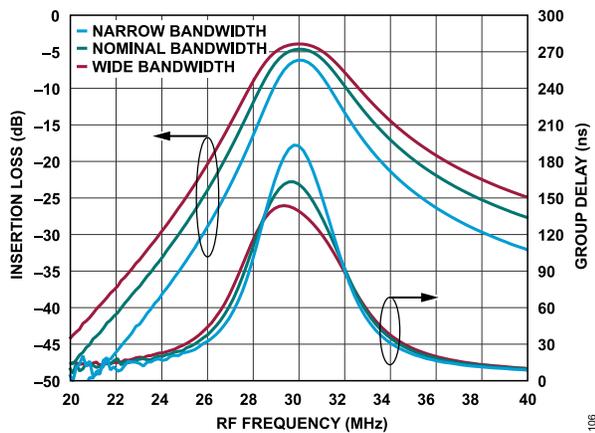


Figure 6. Insertion Loss and Group Delay vs. RF Frequency at 30 MHz for Various Bandwidths

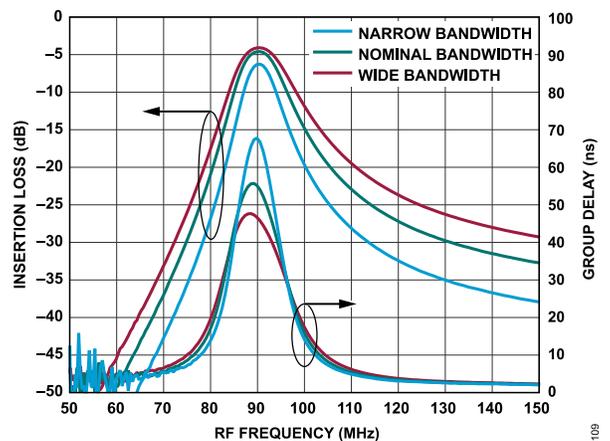


Figure 9. Insertion Loss and Group Delay vs. RF Frequency at 89.9 MHz for Various Bandwidths

TYPICAL PERFORMANCE CHARACTERISTICS

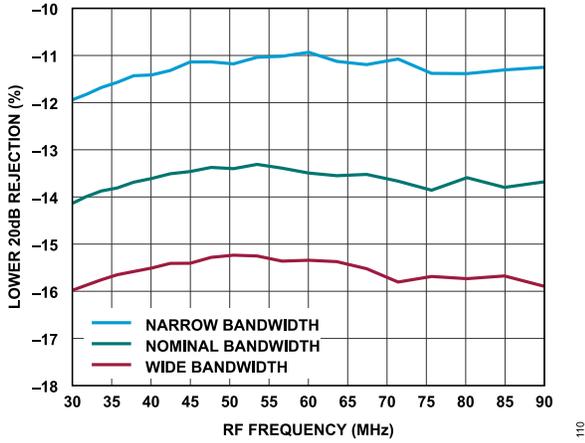


Figure 10. Percentage Away from  $f_{CENTER}$  for Lower 20 dB Rejection vs. RF Frequency for Various Bandwidths

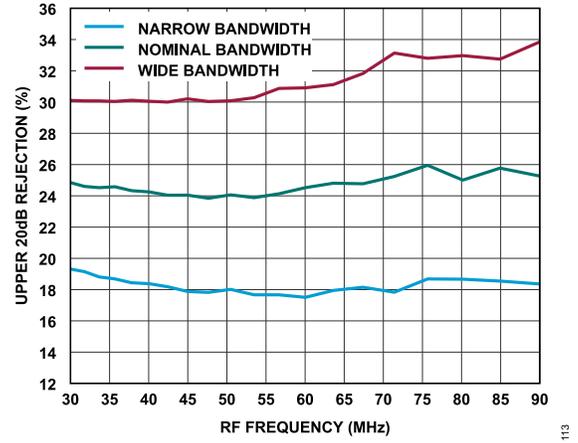


Figure 13. Percentage Away from  $f_{CENTER}$  for Upper 20 dB Rejection vs. RF Frequency for Various Bandwidths

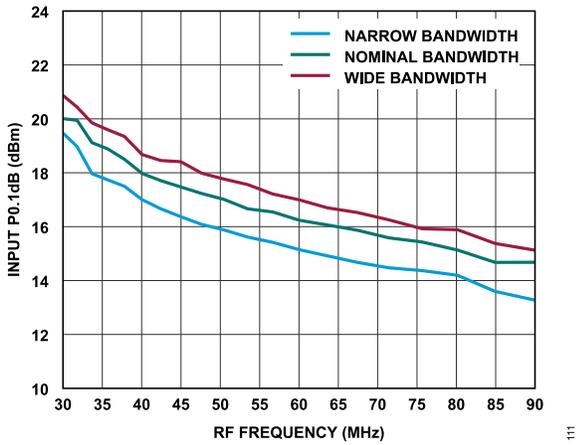


Figure 11. Input P0.1dB vs. RF Frequency for Various Bandwidths

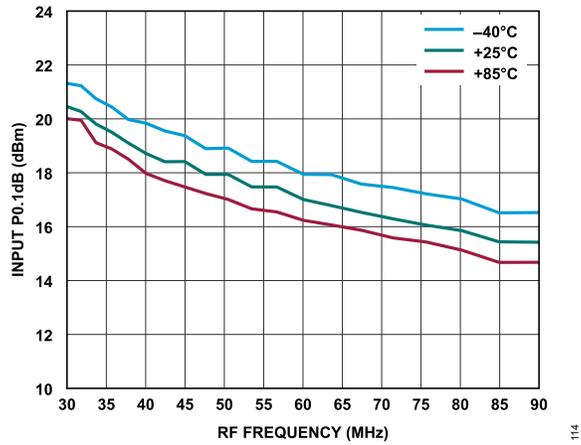


Figure 14. Input P0.1dB vs. RF Frequency for Nominal Bandwidth and Various Temperatures

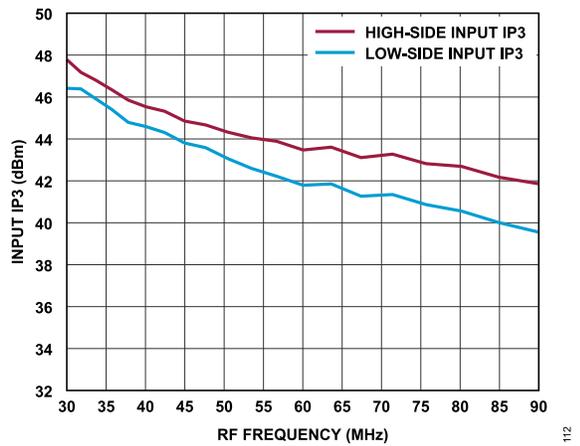


Figure 12. Low-Side and High-Side Input IP3 vs. RF Frequency for Nominal Bandwidth (See the Specifications Section for Further Information)

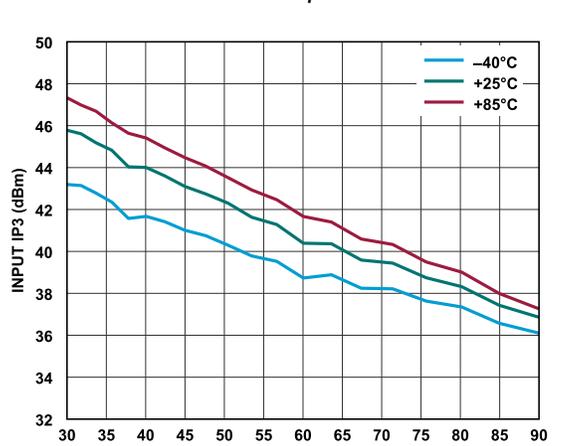


Figure 15. In-Band Input IP3 vs. RF Frequency for Nominal Bandwidth and Various Temperatures (See the Specifications Section for Further Information)

TYPICAL PERFORMANCE CHARACTERISTICS

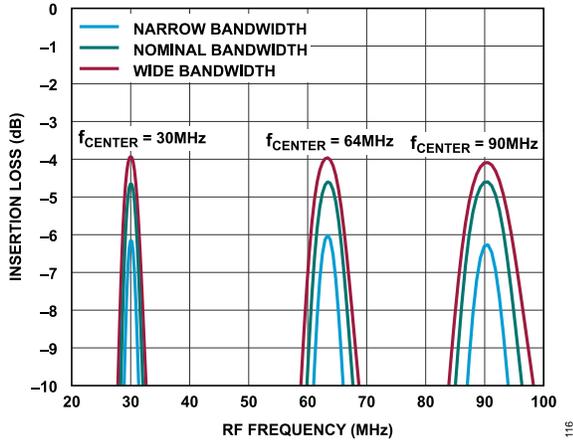


Figure 16. Insertion Loss vs. RF Frequency at Various Bandwidths and Center Frequencies

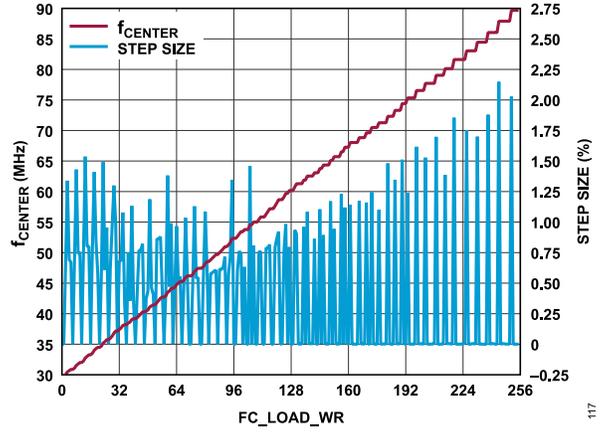


Figure 17.  $f_{\text{CENTER}}$  and Step Size vs.  $FC\_LOAD\_WR$

TYPICAL PERFORMANCE CHARACTERISTICS

BAND 2

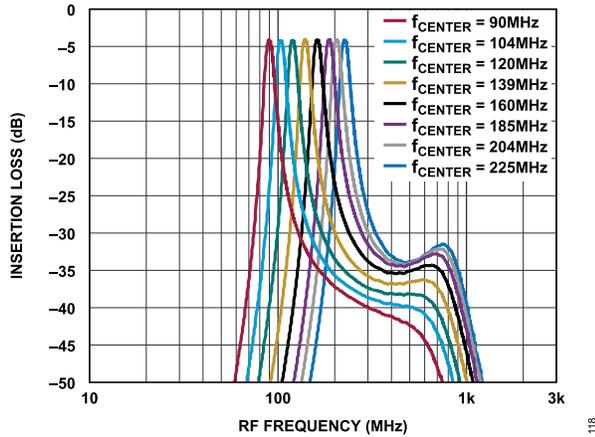


Figure 18. Insertion Loss vs. RF Frequency for Nominal Bandwidth and Various Center Frequencies

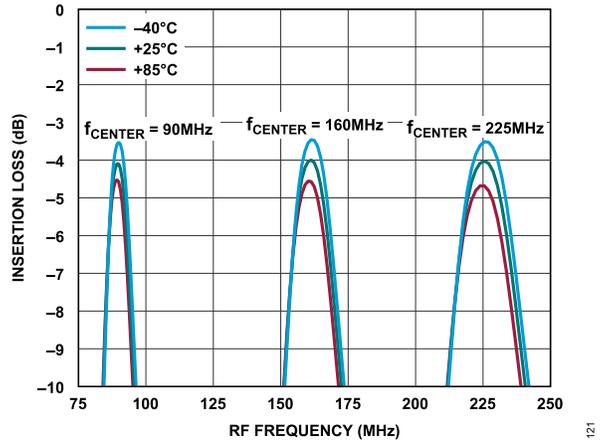


Figure 21. Insertion Loss vs. RF Frequency for Nominal Bandwidth and Various Temperatures and Center Frequencies

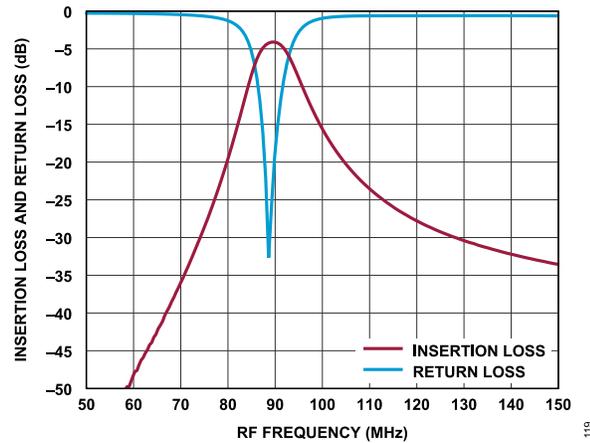


Figure 19. Insertion Loss and Return Loss vs. RF Frequency for Nominal Bandwidth at 90 MHz

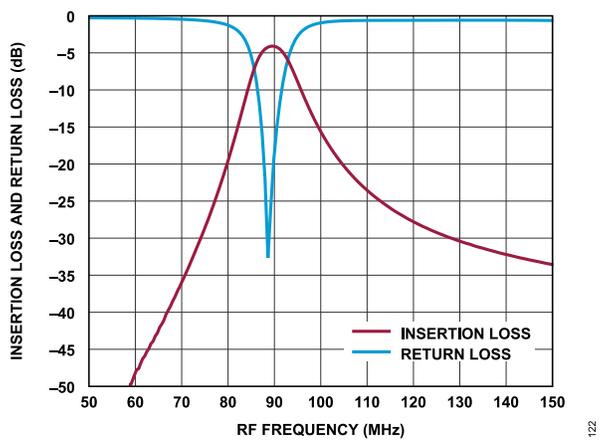


Figure 22. Insertion Loss and Return Loss vs. RF Frequency for Nominal Bandwidth at 224.9 MHz

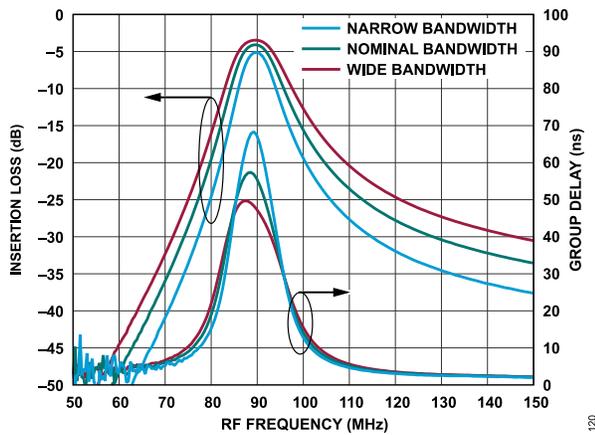


Figure 20. Insertion Loss and Group Delay vs. RF Frequency at 90 MHz and Various Bandwidths

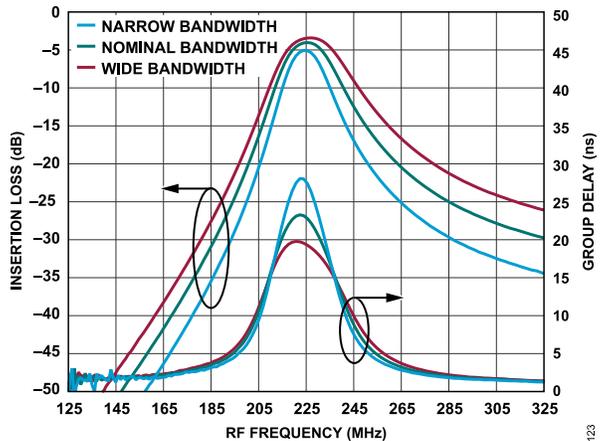


Figure 23. Insertion Loss and Group Delay vs. RF Frequency at 224.9 MHz and Various Bandwidths

TYPICAL PERFORMANCE CHARACTERISTICS

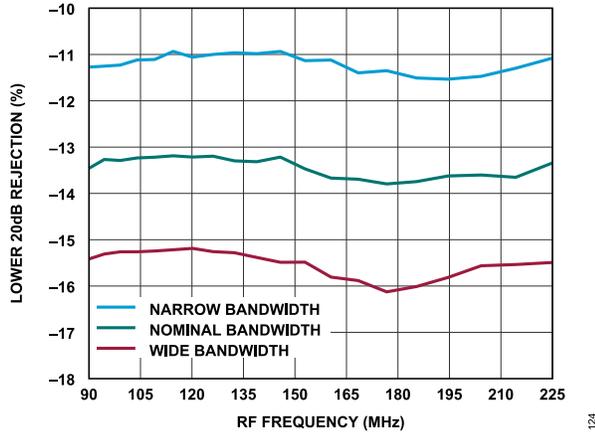


Figure 24. Percentage Away from  $f_{CENTER}$  for Lower 20 dB Rejection vs. RF Frequency for Various Bandwidths

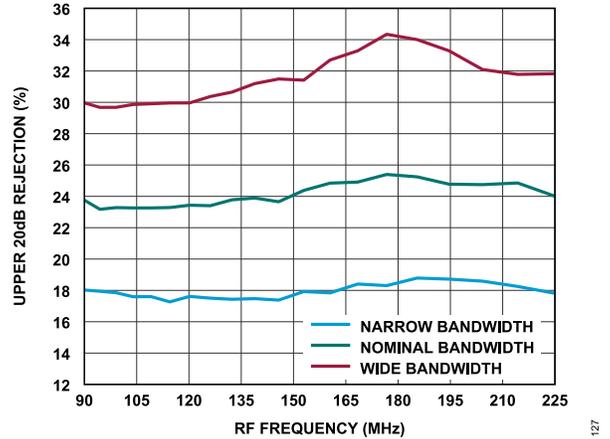


Figure 27. Percentage Away from  $f_{CENTER}$  for Upper 20 dB Rejection vs. RF Frequency for Various Bandwidths

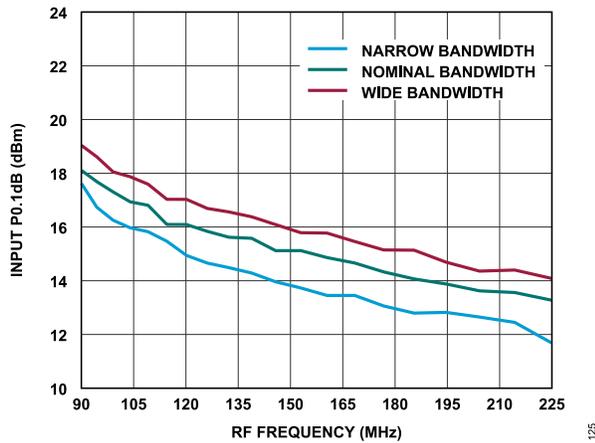


Figure 25. Input P0.1dB vs. RF Frequency for Various Bandwidths

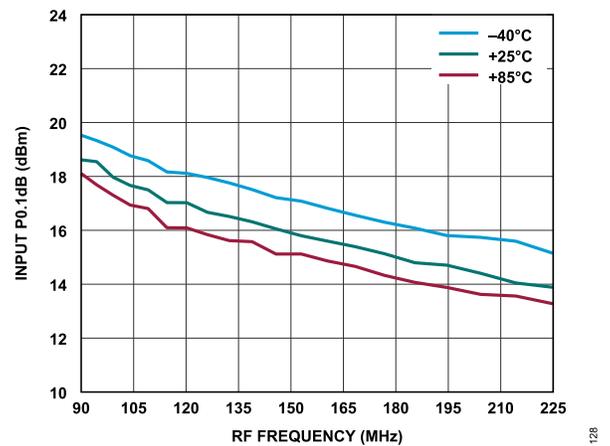


Figure 28. Input P0.1dB vs. RF Frequency for Nominal Bandwidth and Various Temperatures

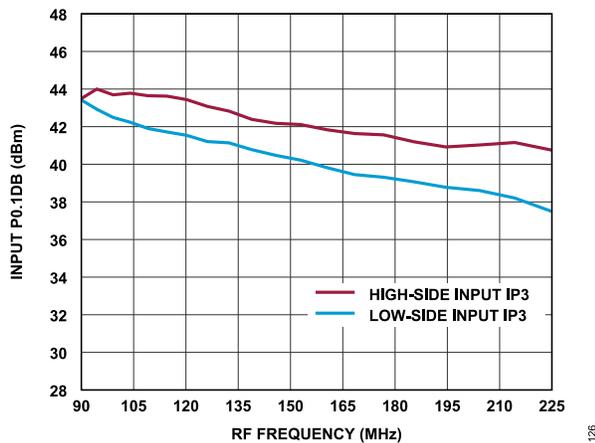


Figure 26. Low-Side and High-Side Input IP3 vs. RF Frequency for Nominal Bandwidth (See the Specifications Section for Further Information)

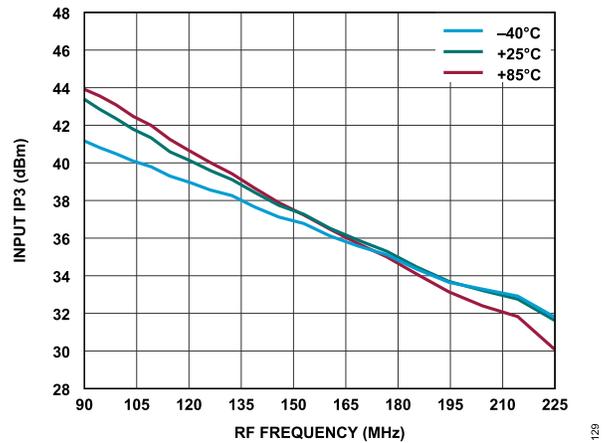


Figure 29. In-Band Input IP3 vs. RF Frequency for Nominal Bandwidth and Various Temperatures (See the Specifications Section for Further Information)

TYPICAL PERFORMANCE CHARACTERISTICS

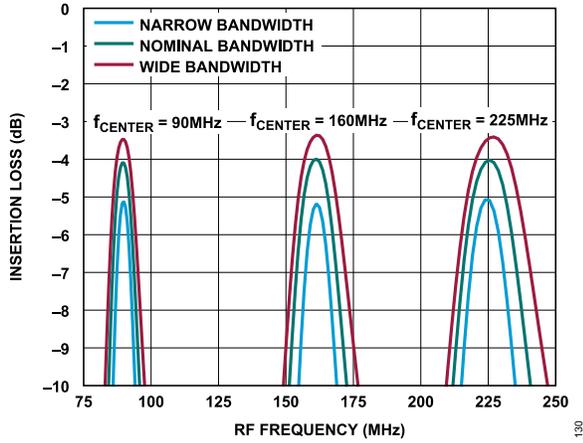


Figure 30. Insertion Loss vs. RF Frequency at Various Bandwidths and Center Frequencies

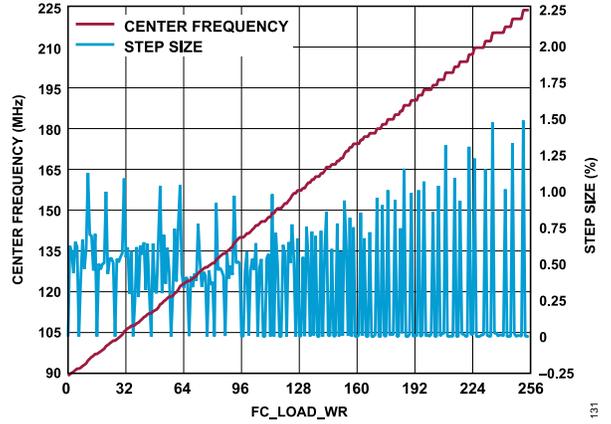


Figure 31.  $f_{\text{CENTER}}$  and Step Size vs. FC\_LOAD\_WR

TYPICAL PERFORMANCE CHARACTERISTICS

BAND 3

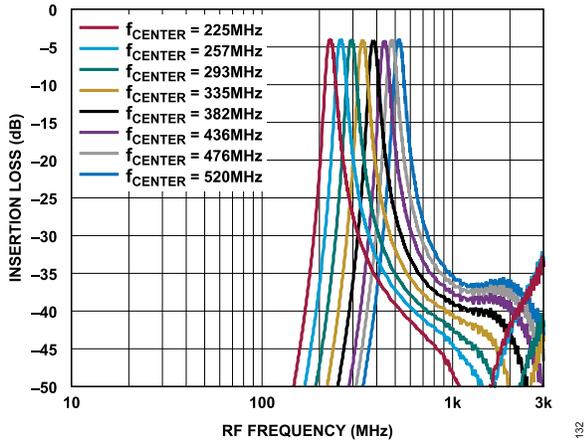


Figure 32. Insertion Loss vs. RF Frequency for Nominal Bandwidth and Various Center Frequencies

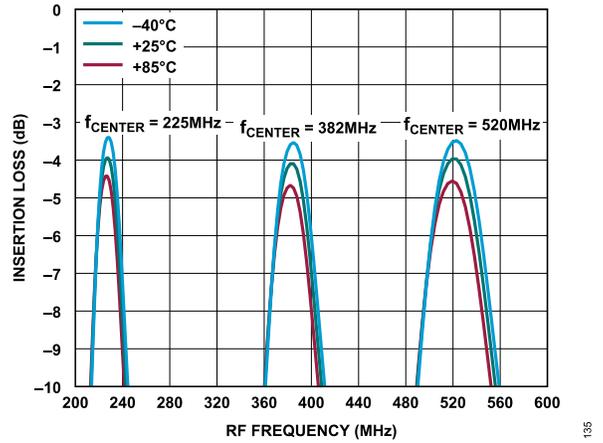


Figure 35. Insertion Loss vs. RF Frequency for Nominal Bandwidth and Various Temperatures and Center Frequencies

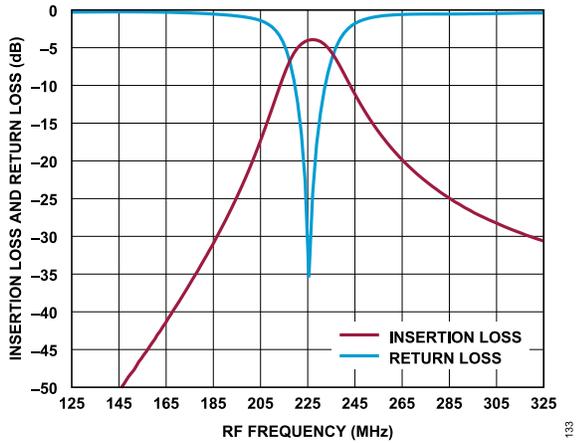


Figure 33. Insertion Loss and Return Loss vs. RF Frequency for Nominal Bandwidth at 225 MHz

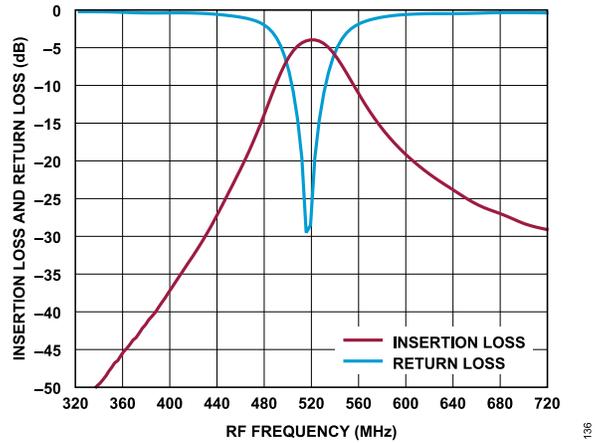


Figure 36. Insertion Loss and Return Loss vs. RF Frequency for Nominal Bandwidth at 520 MHz

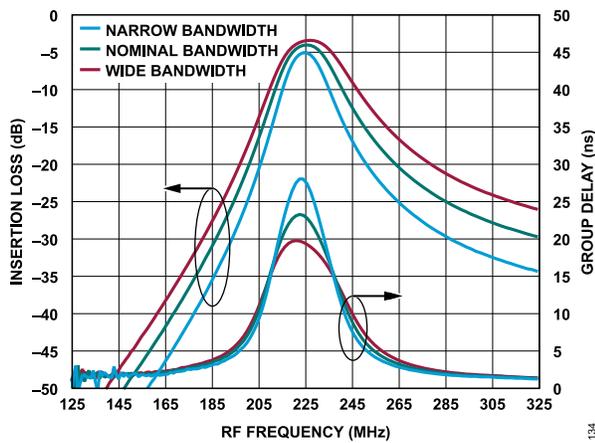


Figure 34. Insertion Loss and Group Delay vs. RF Frequency at 225 MHz for Various Bandwidths

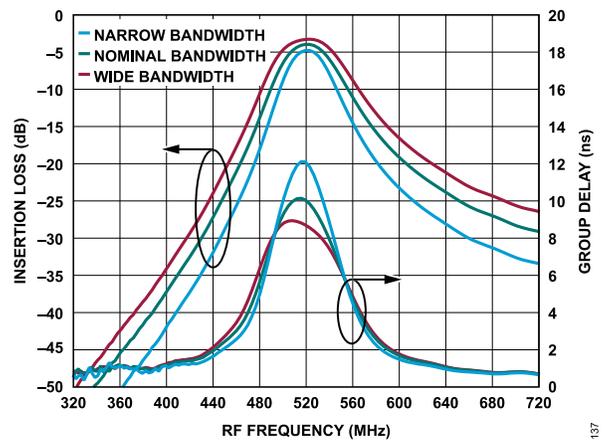


Figure 37. Insertion Loss and Group Delay vs. RF Frequency at 520 MHz for Various Bandwidths

TYPICAL PERFORMANCE CHARACTERISTICS

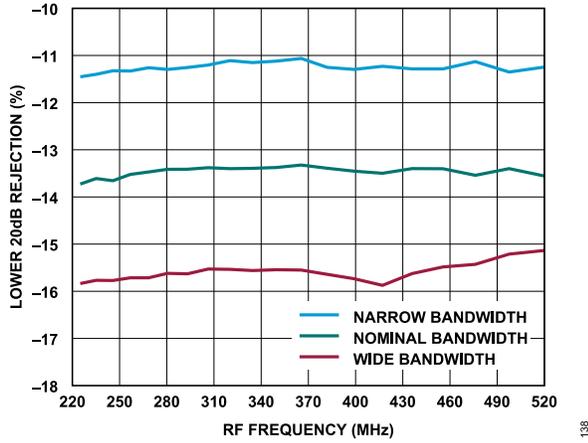


Figure 38. Percentage Away from  $f_{CENTER}$  for Lower 20 dB Rejection vs. RF Frequency for Various Bandwidths

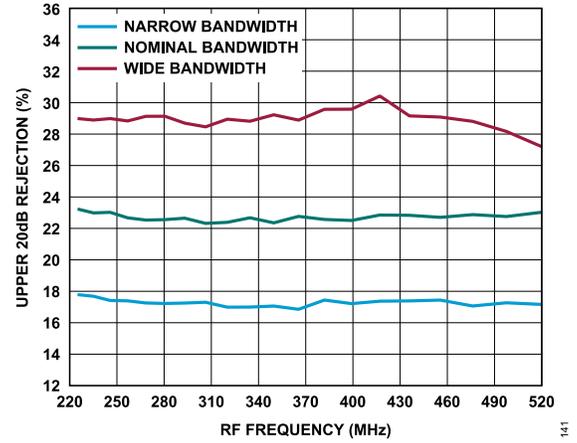


Figure 41. Percentage Away from  $f_{CENTER}$  for Upper 20 dB Rejection vs. RF Frequency for Various Bandwidths

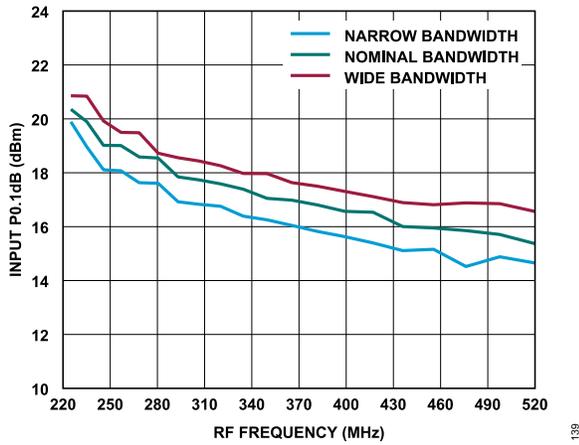


Figure 39. Input P0.1dB vs. RF Frequency for Various Bandwidths

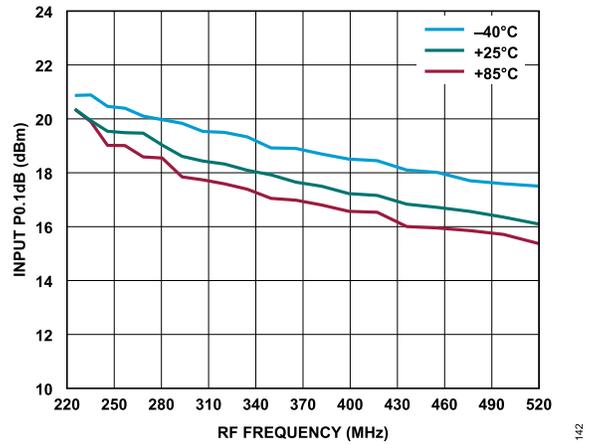


Figure 42. Input P0.1dB vs. RF Frequency for Nominal Bandwidth and Various Temperatures

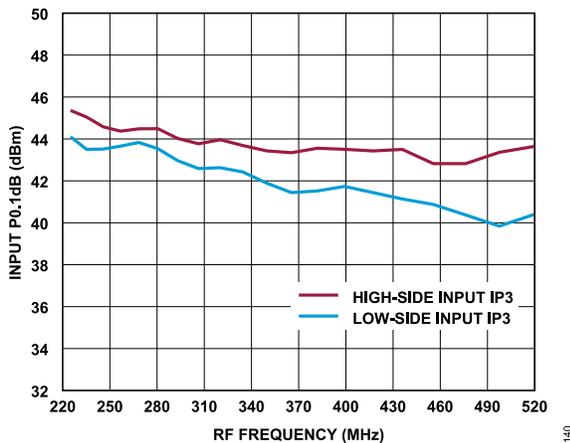


Figure 40. Low-Side and High-Side Input IP3 vs. RF Frequency for Nominal Bandwidth (See the Specifications Section for Further Information)

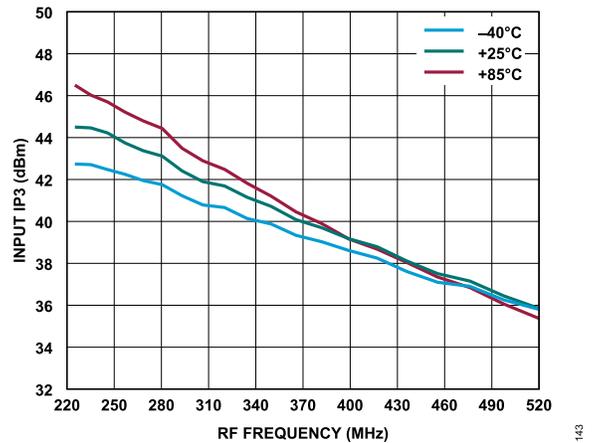


Figure 43. In-Band Input IP3 vs. RF Frequency for Nominal Bandwidth and Various Temperatures (See the Specifications Section for Further Information)

TYPICAL PERFORMANCE CHARACTERISTICS

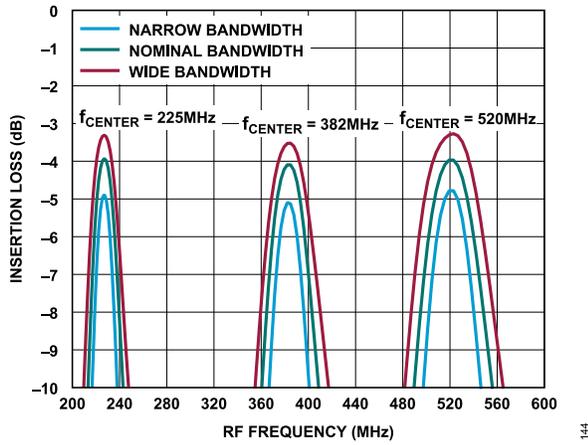


Figure 44. Insertion Loss vs. RF Frequency at Various Bandwidths and Center Frequencies

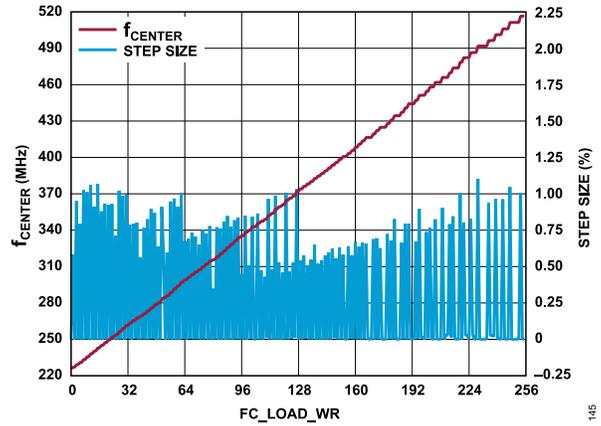


Figure 45.  $f_{\text{CENTER}}$  and Step Size vs.  $\text{FC\_LOAD\_WR}$

TYPICAL PERFORMANCE CHARACTERISTICS

BYPASS CONFIGURATION

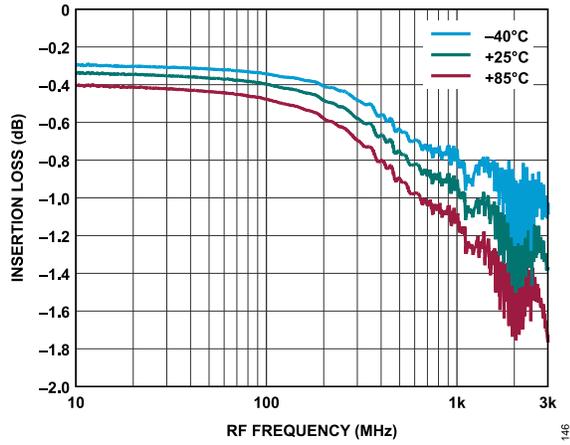


Figure 46. Insertion Loss vs. RF Frequency for Various Temperatures

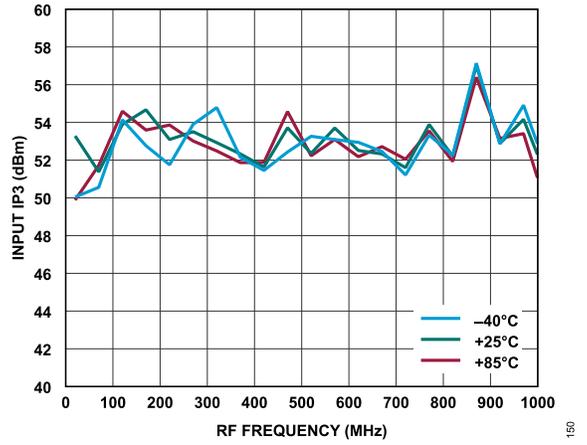


Figure 47. In-Band Input IP3 vs. RF Frequency for Nominal Bandwidth and Various Temperatures

## THEORY OF OPERATION

### CHIP ARCHITECTURE

The ADMV8052 contains three BPFs and an optional bypass configuration selectable by two SP4T switches. The device provides full coverage over the 30 MHz to 520 MHz frequency band without any dead zones. Figure 1 is a conceptual block diagram of the ADMV8052.

Each band within the ADMV8052 contains several switched capacitors that allow the RF performance to vary. Figure 48 details the simplified diagram of the filter architecture.

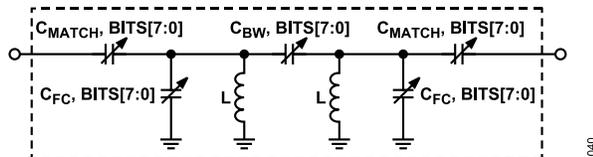


Figure 48. Simplified Filter Architecture Diagram

The two center frequency capacitors ( $C_{FC}$ ) are configured by the  $f_{CENTER}$  load value, which manipulates the  $f_{CENTER}$  of the filter. Likewise, the bandwidth capacitor ( $C_{BW}$ ) is configured by the bandwidth load value, which adjusts the bandwidth response of the filter. Additionally, the two match capacitors ( $C_{MATCH}$ ) are set by the match load value, which allows adjustments to impedance matching of the filter.

The  $f_{CENTER}$ , bandwidth, and match load values each have 256 states (8 bits). In theory, there are over 16 million possible states for  $f_{CENTER}$ , bandwidth, and match load values for each band within the ADMV8052. To simplify selection of these values, Analog Devices has developed three patent pending interpolation functions to ease implementation.

### RF CONNECTIONS

The RF1 and RF2 pins of the ADMV8052 are DC-coupled to on-chip RF switches. If a DC voltage is present on the RF1 and RF2 pins from other components within the system, it is recommended to place DC blocking capacitors in series with these pins. The DC blocking capacitors must be selected based on the operating frequency of the filter. Generally, a value greater than 10 nF is sufficient to minimize insertion loss at the lower operating frequencies. At higher operating frequencies, it may be necessary to consider the parasitic elements of the selected capacitor. Figure 49 shows a general model of a capacitor with the parasitic elements. The parasitic series inductance ( $L_{ESL}$ ) is typically of most concern given that its impedance can become dominant. The other parasitic elements, including the leakage resistance ( $R_L$ ), the dielectric absorption resistance ( $R_{DA}$ ), the dielectric absorption capacitance ( $C_{DA}$ ), and electrical series resistance ( $R_{ESR}$ ) are less critical elements for consideration but are shown within Figure 49 for completeness.

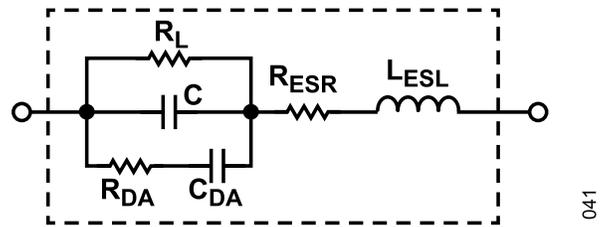


Figure 49. Model of a Capacitor

### SPI CONFIGURATION

The SPI of the ADMV8052 allows configuration of the device for specific functions or operations via the 5-pin SPI port. This interface provides users with added flexibility and customization. The SPI consists of five control lines: SFL, SCLK, SDI, SDO, and  $\overline{CS}$ . For normal SPI operations, keep the SFL pin low.

The SPI protocol consists of an R/W bit followed by 15 register address bits and 8 data bits. The address field and data field are organized MSB first and end with the LSB.

Set the MSB to 0 for a write operation and set the MSB to 1 for a read operation. The write cycle must be sampled on the rising edge of SCLK. The 24 bits of the serial write address and data are shifted in on the SDI control line, MSB to LSB. The ADMV8052 input logic level for the write cycle supports a 3.3 V interface.

For a read cycle, the R/W bit and the 15 register address bits shift in on the rising edge of SCLK on the SDI control line. Then, 8 bits of serial read data shift out on the SDO control line, MSB first, on the falling edge of SCLK. The output logic level for a read cycle is 3.3 V. The output drivers of the SDO are enabled after the last rising edge of SCLK of the instruction cycle and remain active until the end of the read cycle. In a read operation, when  $\overline{CS}$  is deasserted, SDO returns to high impedance until the next read transaction.  $\overline{CS}$  is active low and must be deasserted at the end of the write or read sequence.

An active low input on  $\overline{CS}$  starts and gates a communication cycle. The  $\overline{CS}$  pin allows more than one device to be used on the same serial communications lines. The SDO pin goes to a high impedance state when the  $\overline{CS}$  input is high. During the communication cycle, the chip select must stay low. The SPI communications protocol follows the Analog Devices SPI standard. For more information, see the [ADI-SPI Serial Control Interface Standard \(Rev 1.0\)](#).

## THEORY OF OPERATION

### MODE SELECTION

The ADMV8052 has two modes of operation: SPI write and SPI fast latch. SPI write mode is the normal operating mode, whereas SPI fast latch mode is used to sequence through the on-chip lookup table (LUT) using the internal state machine. To select SPI write mode, set the SFL pin low. For operation in SPI fast latch mode, program the on-chip LUT and fast latch parameters with the SFL pin low, and then bring the SFL pin high to enter this mode. [Figure 50](#) shows a simplified representation of the SPI with the register map and internal state machine. Refer to the programming flowchart in [Figure 55](#) for the typical steps to operate in each mode.

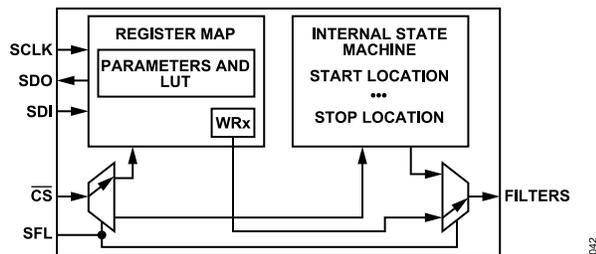


Figure 50. Simplified SPI Diagram

### SPI WRITE MODE

SPI write mode has four write groupings, WR0 through WR3, in Register 0x020 through Register 0x02F. The groupings can be thought of as a small LUT for SPI write mode. Each group consists of the following:

- ▶ Switch position
- ▶ Switch set
- ▶  $f_{\text{CENTER}}$  load value
- ▶ Bandwidth load value
- ▶ Match load value

See the [Register Details](#) section for an example of the write grouping of WR0 (Register 0x020 and Register 0x023).

### SWITCH POSITIONS

The ADMV8052 contains three BPFs and an optional bypass, which is selectable by using the on-chip RF switches. The switch position bits dictate which filter the  $f_{\text{CENTER}}$ , bandwidth, and match load values are assigned to. For example, in Write Group WR0 (Register 0x020), when SW\_WR0 is set to Band 2, FC\_LOAD\_WR0 (Register 0x021), BW\_LOAD\_WR0 (Register 0x022), and MATCH\_LOAD\_WR0 (Register 0x023) are applied to BPF 2.

### SWITCH SET

The switch set bit determines when the switch position is moved to that setting, which is useful for configuring a filter to a known state and leaving the switch position unchanged (switch set bit low). For most applications, the switch set bit is high.

### WRITE GROUP PRIORITY

In SPI write mode, because there are four write groupings, it is possible that multiple switch set bits are high. The behavior of the switches depends on the type of SPI transaction, either streaming or single instruction.

In general, there are two types of SPI streaming transactions, Endian register ascending order and Endian register descending order. Note that the ADMV8052 supports the ascending order only. To enable SPI streaming with Endian register ascending order, program Register 0x000 to 0x3C.

For SPI streaming transactions (recommended), the priority order for the switch set bits is WR0 to WR3. The SPI streaming transaction for Register 0x020 to Register 0x02F then points to Address 0x020 and streams out 16 bytes of data. The SPI streaming transaction is 144 bits in total (R/W bit + 15 address bits + 128 data bits).

An example of the priority order for an SPI streaming transaction follows. If the switch set bits are high for both WR1 and WR2, the resulting switch positions are the positions programmed in WR1.

For SPI single instruction transactions, the most recently programmed switch set takes effect to move the switch positions.

To use SPI single instruction transactions, the switch register must be written first followed by the filter setting registers. For example, to use Write Grouping WR0, Register 0x020 is written to first using a 24-bit transaction (R/W bit + 15 bits address + 8 bits data), followed by writing to Register 0x021, Register 0x022, and Register 0x023, each using 24-bit transactions.

THEORY OF OPERATION

INTERPOLATION FUNCTIONS

The ADMV8052 has three interpolation functions that allow the user to specify the  $f_{CENTER}$  of the filter only using the  $f_{CENTER}$  load value, and then the appropriate capacitor codes are determined automatically. To enable these functions, set the INTERPOLATE bit (Register 0x050) high. Figure 51 shows a simplified diagram of the interpolation functions.

When the interpolation functions are enabled, the  $f_{CENTER}$  load range is 0 to 255, where 0 corresponds to the lowest frequency within a band and 255 corresponds to the highest frequency within

a band. For example, when Band 1 is selected, 0 corresponds to approximately 30 MHz and 255 corresponds to approximately 90 MHz. The  $f_{CENTER}$  load value is used to determine the appropriate capacitor codes based on the on-chip interpolation coefficients.

By default, the recommended interpolation coefficients are set for 9% bandwidth. The interpolation coefficients can be adjusted to achieve bandwidths between 7% and 11% with reasonable insertion loss. Narrower bandwidth down to approximately 5% can also be achieved at the expense of insertion loss.

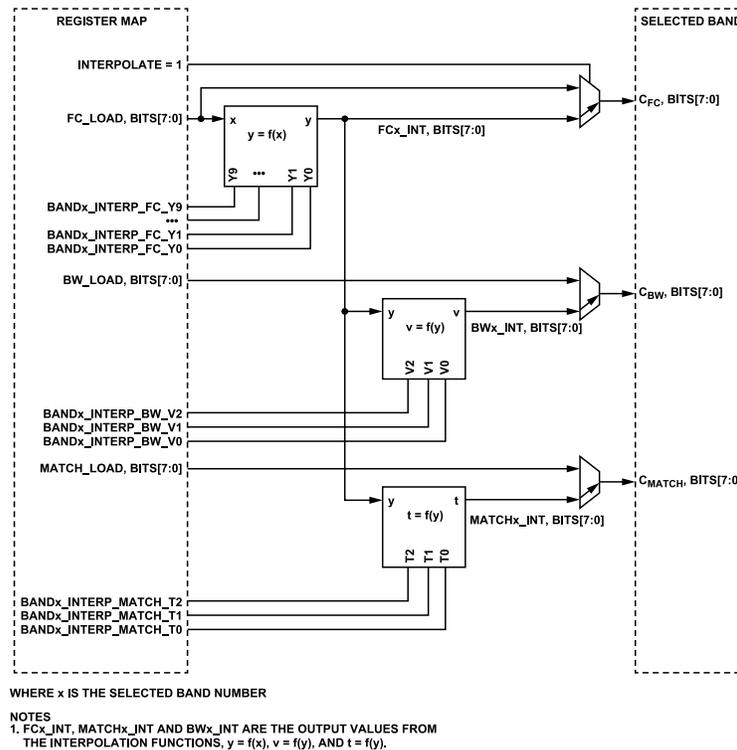


Figure 51. Interpolation Diagram

**THEORY OF OPERATION**

**INTERPOLATION EQUATIONS**

The following equations describe the input to the interpolation functions:

$$f_{CMIN} = \min(f_{CENTER})$$

$$f_{CMAX} = \max(f_{CENTER})$$

$$f_{CSTEP} \approx \frac{f_{CMAX} - f_{CMIN}}{255} \tag{1}$$

$$x = FC\_LOAD\_x, \text{ Bits}[7:0]$$

The anticipated  $f_C$  of the filter is then computed as follows:

$$f_{CENTER} \approx f_{CMIN} + f_{CSTEP} \times x$$

The equations for the interpolation function of  $y = f(x)$  that determines the capacitor codes ( $C_{FC}$ ) are shown in [Table 6](#).

**Table 6. Equations for  $y = f(x)$**

Condition	Logic Shift Form <sup>1</sup>
If ( $0 \leq x < 16$ )	$y = Y1 + (((16 - x)(Y0 - Y1)) \gg 4)$
If ( $16 \leq x < 32$ )	$y = Y2 + (((32 - x)(Y1 - Y2)) \gg 4)$
If ( $32 \leq x < 64$ )	$y = Y3 + (((64 - x)(Y2 - Y3)) \gg 5)$
If ( $64 \leq x < 96$ )	$y = Y4 + (((96 - x)(Y3 - Y4)) \gg 5)$
If ( $96 \leq x < 128$ )	$y = Y5 + (((128 - x)(Y4 - Y5)) \gg 5)$
If ( $128 \leq x < 160$ )	$y = Y6 + (((160 - x)(Y5 - Y6)) \gg 5)$
If ( $160 \leq x < 192$ )	$y = Y7 + (((192 - x)(Y6 - Y7)) \gg 5)$
If ( $192 \leq x < 224$ )	$y = Y8 + (((224 - x)(Y7 - Y8)) \gg 5)$
If ( $224 \leq x < 255$ )	$y = Y9 + (((256 - x)(Y8 - Y9)) \gg 5)$
Else	$y = Y9$

<sup>1</sup> Y0 to Y9 are the  $f_{CENTER}$  coefficients for the selected band.

The equations for the interpolation function of  $v = f(y)$  that determines the bandwidth capacitor codes ( $C_{BW}$ ) are shown in [Table 7](#).

**Table 7. Equations for  $v = f(y)$**

Condition	Logic Shift Form <sup>1</sup>
If ( $0 \leq y < 32$ )	$v = V0 + ((y \times (V1 - V0)) \gg 5)$
If ( $32 \leq y < 255$ )	$v = V1 + (((y - 32)(V2 - V1) \times 295) \gg 16)$
Else	$v = V2$

<sup>1</sup> Y0 to Y2 are the bandwidth coefficients for the selected band.

The equations for the interpolation function of  $t = f(Y)$  that determines the match capacitor codes ( $C_{MATCH}$ ) are shown in [Table 8](#).

**Table 8. Equations for  $t = f(y)$**

Condition	Logic Shift Form
If ( $0 \leq y < 32$ )	$t = T0 + ((y \times (T1 - T0)) \gg 5)$
If ( $32 \leq y < 255$ )	$t = T1 + (((y - 32)(T2 - T1) \times 295) \gg 16)$
Else	$t = T2$

**INTERPOLATION TABLES**

Solving the interpolation equations for the lower bounds of each condition in the interpolation function of  $y = f(x)$  yields what is detailed in [Table 9](#).

**Table 9. Equations for Anticipated  $f_{CENTER}$  for Each Significant  $x$  Value**

x	$f_{CENTER}$	y = f(x)
0	$f_{CENTER} \approx f_{CMIN}$	Y0
16	$f_{CENTER} \approx f_{CMIN} + f_{CSTEP} \times 16$	Y1
32	$f_{CENTER} \approx f_{CMIN} + f_{CSTEP} \times 32$	Y2
64	$f_{CENTER} \approx f_{CMIN} + f_{CSTEP} \times 64$	Y3
96	$f_{CENTER} \approx f_{CMIN} + f_{CSTEP} \times 96$	Y4
128	$f_{CENTER} \approx f_{CMIN} + f_{CSTEP} \times 128$	Y5
160	$f_{CENTER} \approx f_{CMIN} + f_{CSTEP} \times 160$	Y6
192	$f_{CENTER} \approx f_{CMIN} + f_{CSTEP} \times 192$	Y7
224	$f_{CENTER} \approx f_{CMIN} + f_{CSTEP} \times 224$	Y8
255	$f_{CENTER} \approx f_{CMAX}$	Y9

Similarly, solving the equations for the lower bounds of each condition in the interpolation functions of  $v = f(y)$  and  $t = f(y)$  yields what is detailed in [Table 10](#).

**Table 10. Equations for  $v = f(y)$  and  $t = f(y)$  for Each Significant  $y$  Value**

y	v = f(y)	t = f(y)
0	V0	T0
32	V1	T1
255	V2	T2

THEORY OF OPERATION

INTERPOLATION PLOTS

To garner a visual representation of the interpolation functions, the interpolation coefficients vs. their input (from the interpolation tables) are plotted in scatter plots shown. Figure 52, Figure 53, and Figure 54 are the interpolation functions of  $y$ ,  $v$ , and  $t$  using the interpolation coefficients for Band 1.

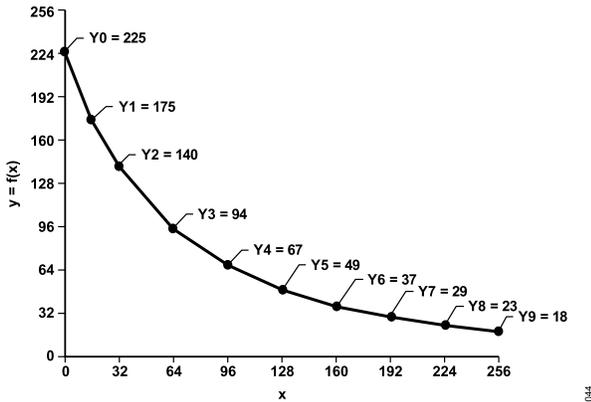


Figure 52. Interpolation Function of  $y = f(x)$

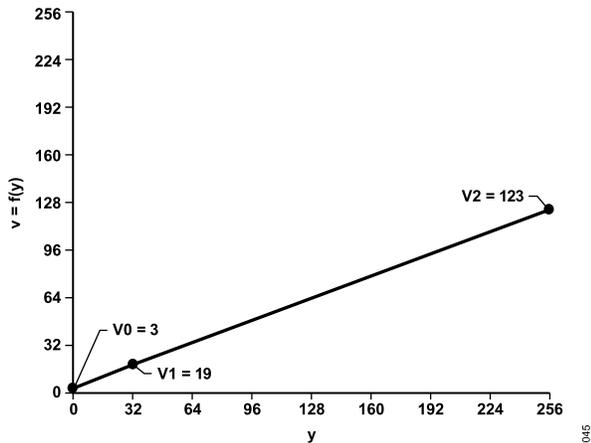


Figure 53. Interpolation Function of  $v = f(y)$

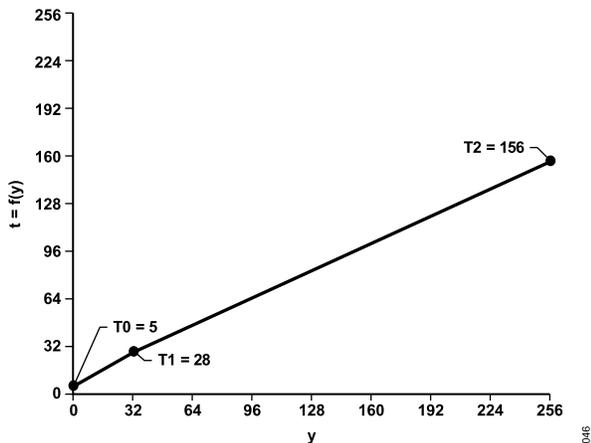


Figure 54. Interpolation Function of  $t = f(y)$

INTERPOLATION COEFFICIENT CALIBRATION

Two primary reasons for the need to calibrate the interpolation coefficients include accounting for chip process variation and when a different operating bandwidth is required. The calibration of interpolation coefficients normally follows a four phase process (see Figure 56).

In the first calibration phase, the bandwidth and match coefficients,  $V1$  and  $T1$ , are determined for a desired bandwidth. To perform this calibration phase, the  $f_{CENTER}$  load value must be set to 32, and then the bandwidth and match load values are adjusted. When satisfied with the results, the  $V1$  and  $T1$  coefficients can be set to the bandwidth and match load values, respectively.

For the second calibration phase, the bandwidth and match coefficients,  $V2$  and  $T2$ , are determined for a desired bandwidth. To perform this calibration phase, the  $f_{CENTER}$  load value must be set to a high value (180 is recommended), and then the bandwidth and match load values are adjusted. When satisfied with the results, the  $V2$  coefficient can be adjusted so that the computed result of  $v = f(y) = f(180)$  is equal to the bandwidth load value. Similarly, the  $T2$  coefficient can be adjusted so that the computed result of  $t = f(y) = f(180)$  is equal to the match load value.

For the third calibration phase, the bandwidth and match coefficients,  $V0$  and  $T0$ , are determined for a desired bandwidth. To perform this calibration phase, the  $f_{CENTER}$  load value must be set to a low value (18 is recommended), and then the bandwidth and match load values are adjusted. When satisfied with the results, the  $V0$  coefficient can be adjusted so that the computed result of  $v = f(y) = f(18)$  is equal to the bandwidth load value. Similarly, the  $T0$  coefficient can be adjusted so that the computed result of  $t = f(y) = f(18)$  is equal to the match load value.

For the fourth calibration phase, adjustments are made to all of the  $y$  coefficients to ensure the operating  $f_{CENTER}$  is as close as possible to the anticipated  $f_{CENTER}$ . To perform this calibration phase, use Table 9 as a reference for determining the target frequency for each  $y$  coefficient. For each  $x$  value listed in Table 9, compute the  $y$ ,  $v$ , and  $t$  functions, and then set the  $f_{CENTER}$ , bandwidth, and match load values, respectively.

FILTER CODE READ BACK

The capacitor codes that are applied in each band can be read back from the chip using Register 0x060 to Register 0x069. These registers represent the actual state of the capacitors on-chip, as well as the position of the RF switches. This information can be useful for debugging purposes or during interpolation coefficient calibration.

TRACKING

The ADMV8052 contains a tracking function, whereby if the capacitor codes of one band update, the other two bands on-chip also have the same capacitor codes applied. To enable this function, set the TRACK bit (Bit 1) high in Register 0x050.

## THEORY OF OPERATION

### SPI FAST LATCH MODE

The ADMV8052 has a 128 state LUT and an internal state machine that is useful for quickly changing filter states in SPI fast latch mode. When the SFL pin is high, SPI fast latch mode enables, and the internal state machine sequences on each rising edge of the  $\overline{CS}$  pin.

The LUT has 128 groupings, LUT0 through LUT127, in Register 0x100 through Register 0x2FF. Each grouping consists of the same type of parameters as those for SPI write mode.

The functionality of the switch positions and filter state bits for SPI fast latch mode is similar to those for SPI write mode. That is, the filter state bits are assigned based on the switch position bits. However, the switch set parameters do not contain any priority. If the switch set bit is enabled for a particular LUT, the switch positions change.

The functionality of the internal state machine is such that on each rising edge of the  $\overline{CS}$  pin, the internal state machine sequences a pointer based on the programmed direction.

The internal state machine has the following parameters:

- ▶ FAST\_LATCH\_STOP (Register 0x011)
- ▶ FAST\_LATCH\_START (Register 0x012)
- ▶ FAST\_LATCH\_DIRECTION (Register 0x013)
- ▶ FAST\_LATCH\_STATE (Register 0x014)

The FAST\_LATCH\_STATE is the next LUT grouping that is selected on the next rising edge of the  $\overline{CS}$  pin. The FAST\_LATCH\_STATE is considered the internal pointer location.

When the FAST\_LATCH\_DIRECTION bit is set to 0, the sequencing direction is incremental. When the FAST\_LATCH\_DIRECTION bit is set to 1, the sequencing direction is decremental.

The FAST\_LATCH\_START and FAST\_LATCH\_STOP bits are used to set the start and stop location, respectively. For incremental direction, the internal state machine sequences from the start location to the stop location and then rolls over to the start location. For the decremental direction, the sequence is from the stop location to the start location and then rolls over to the stop location.

The FAST\_LATCH\_STATE internal pointer is set to the values stored in FAST\_LATCH\_START for the incremental direction. For the decremental direction, the internal pointer is set to the values stored in FAST\_LATCH\_STOP. For this transaction to occur, one rising edge of the  $\overline{CS}$  pin is necessary. By nature, this occurs during a SPI transaction in SPI write mode. However, when exiting SPI fast latch mode (SFL pin brought low), be sure to toggle the  $\overline{CS}$  pin low then high or perform a SPI transaction so that the FAST\_LATCH\_STATE refreshes to either the start or stop location accordingly.

### CHIP RESET

Two methods are available to reset the ADMV8052 registers to their default power-on state, a hard reset and a soft reset. The hard reset utilizes the  $\overline{RST}$  pin, and the soft reset utilizes Register 0x000.

To perform a hard reset, momentarily bring the  $\overline{RST}$  pin low and then high. See [Figure 2](#) for the minimum required duration time for the  $\overline{RST}$  pin to be low.

To perform a soft reset, program Register 0x000 to a value of 0x81. This action sets the SOFTRESET and SOFTRESET\_ bits high to initiate the reset. The SOFTRESET and SOFTRESET\_ bits are self resetting once the reset operation completes.

Regardless of the reset method used, it is recommended to perform the following after the chip resets:

- ▶ Program Register 0x000 to 0x3C to enable the SDO pin and allow SPI streaming with Endian ascending order.
- ▶ Read back all registers on the chip.

## APPLICATIONS INFORMATION

### PCB DESIGN GUIDELINES

The PCB used to implement the ADMV8052 can use standard quality dielectric materials between the top metallization layer and internal ground layer, such as the Isola 370HR. Rogers 4003 or the Rogers 4350 do not have to be used. The characteristic impedance of the transmission lines to the RF1 and RF2 pins of the ADMV8052 must be controlled to 50  $\Omega$  to ensure optimal RF performance. Connect the GND pins and exposed pads of the ADMV8052 directly to the ground plane of the PCB. Use a sufficient number of via holes to connect the top and bottom ground planes of the PCB.



FLOWCHARTS

890

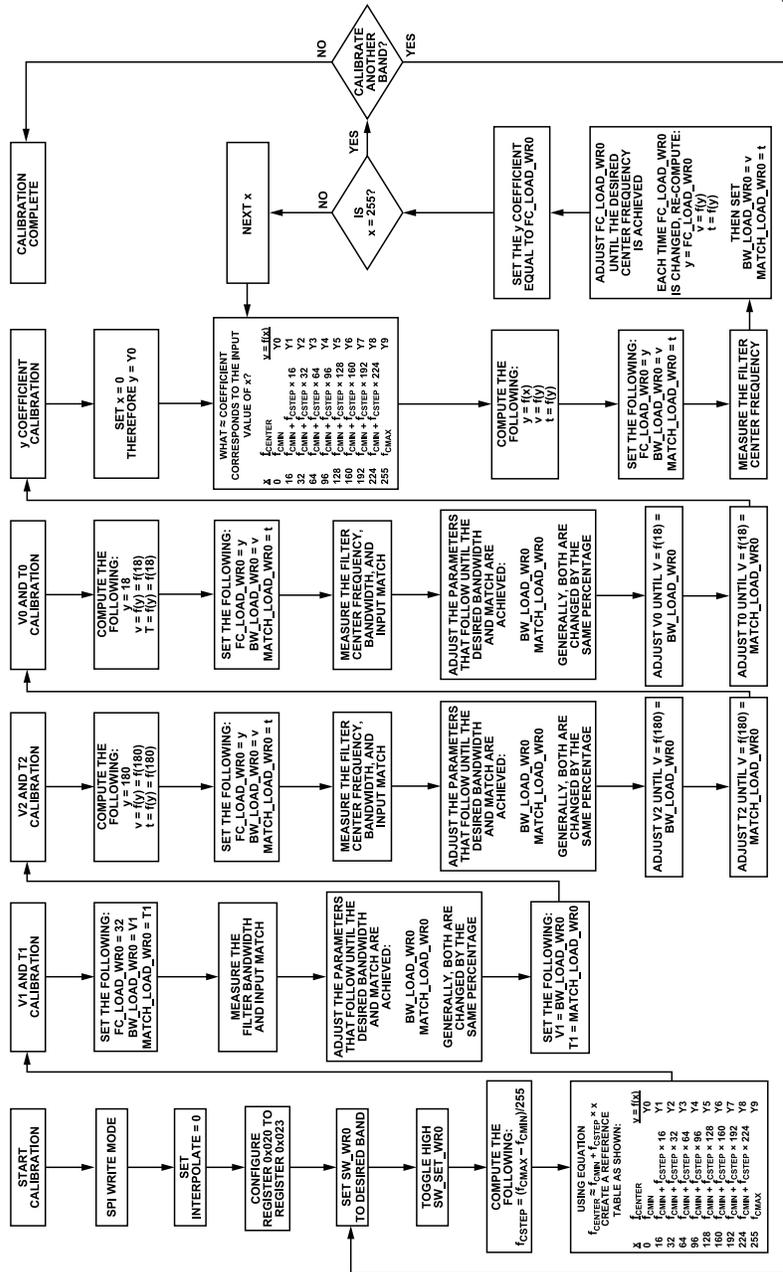


Figure 56. Interpolation Coefficient Calibration Flowchart

## REGISTER SUMMARY

Table 11. Register Summary

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	R/W	
0x000	ADI_SPI_CONFIG_A	[7:0]	SOFT-RESET_	LSB_FIRST_	ENDIAN_	SDO-ACTIVE_	SDO-ACTIVE	ENDIAN	LSB_FIRST	SOFTRESET	0x00	R/W	
0x001	ADI_SPI_CONFIG_B	[7:0]	SINGLE-INSTRUCTION	CSB_STALL	CONTROL-LER_TARGET_RB	RESERVED				CONTROL-LER_TARGET_TRANSFER	0x00	R/W	
0x003	CHIPTYPE	[7:0]	CHIPTYPE									0x01	R
0x004	PRODUCT_ID_L	[7:0]	PRODUCT_ID_L									0x52	R
0x005	PRODUCT_ID_H	[7:0]	PRODUCT_ID_H									0x80	R
0x011	FAST_LATCH_STOP	[7:0]	RESERVED	FAST_LATCH_STOP								0x7F	R/W
0x012	FAST_LATCH_START	[7:0]	RESERVED	FAST_LATCH_START								0x00	R/W
0x013	FAST_LATCH_DIRECTION	[7:0]	RESERVED							FAST_LATCH_DIRECTION	0x00	R/W	
0x014	FAST_LATCH_STATE	[7:0]	RESERVED	FAST_LATCH_STATE								0x00	R
0x020	WR0_SW	[7:0]	SW_SET_WR0	RESERVED					SW_WR0		0x00	R/W	
0x021	WR0_FC	[7:0]	FC_LOAD_WR0									0x00	R/W
0x022	WR0_BW	[7:0]	BW_LOAD_WR0									0x00	R/W
0x023	WR0_MATCH	[7:0]	MATCH_LOAD_WR0									0x00	R/W
0x024	WR1_SW	[7:0]	SW_SET_WR1	RESERVED					SW_WR1		0x00	R/W	
0x025	WR1_FC	[7:0]	FC_LOAD_WR1									0x00	R/W
0x026	WR1_BW	[7:0]	BW_LOAD_WR1									0x00	R/W
0x027	WR1_MATCH	[7:0]	MATCH_LOAD_WR1									0x00	R/W
0x028	WR2_SW	[7:0]	SW_SET_WR2	RESERVED					SW_WR2		0x00	R/W	
0x029	WR2_FC	[7:0]	FC_LOAD_WR2									0x00	R/W
0x02A	WR2_BW	[7:0]	BW_LOAD_WR2									0x00	R/W
0x02B	WR2_MATCH	[7:0]	MATCH_LOAD_WR2									0x00	R/W
0x02C	WR3_SW	[7:0]	SW_SET_WR3	RESERVED					SW_WR3		0x00	R/W	
0x02D	WR3_FC	[7:0]	FC_LOAD_WR3									0x00	R/W
0x02E	WR3_BW	[7:0]	BW_LOAD_WR3									0x00	R/W
0x02F	WR3_MATCH	[7:0]	MATCH_LOAD_WR3									0x00	R/W
0x050	FILTER_CONFIG	[7:0]	RESERVED					DEBUG	TRACK	INTERPOLATE	0x00	R/W	
0x060	FC1_READBACK	[7:0]	FC1_READBACK									0x00	R
0x061	FC2_READBACK	[7:0]	FC2_READBACK									0x00	R
0x062	FC3_READBACK	[7:0]	FC3_READBACK									0x00	R
0x063	BW1_READBACK	[7:0]	BW1_READBACK									0x00	R
0x064	BW2_READBACK	[7:0]	BW2_READBACK									0x00	R
0x065	BW3_READBACK	[7:0]	BW3_READBACK									0x00	R
0x066	MATCH1_READBACK	[7:0]	MATCH1_READBACK									0x00	R
0x067	MATCH2_READBACK	[7:0]	MATCH2_READBACK									0x00	R
0x068	MATCH3_READBACK	[7:0]	MATCH3_READBACK									0x00	R
0x069	SW_READBACK	[7:0]	RESERVED						SW_READBACK			0x00	R
0x070	FC1_DEBUG	[7:0]	FC1_DEBUG									0x00	R/W

## REGISTER SUMMARY

Table 11. Register Summary (Continued)

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	R/W
0x071	FC2_DEBUG	[7:0]					FC2_DEBUG				0x00	R/W
0x072	FC3_DEBUG	[7:0]					FC3_DEBUG				0x00	R/W
0x073	BW1_DEBUG	[7:0]					BW1_DEBUG				0x00	R/W
0x074	BW2_DEBUG	[7:0]					BW2_DEBUG				0x00	R/W
0x075	BW3_DEBUG	[7:0]					BW3_DEBUG				0x00	R/W
0x076	MATCH1_DEBUG	[7:0]					MATCH1_DEBUG				0x00	R/W
0x077	MATCH2_DEBUG	[7:0]					MATCH2_DEBUG				0x00	R/W
0x078	MATCH3_DEBUG	[7:0]					MATCH3_DEBUG				0x00	R/W
0x079	SW_DEBUG	[7:0]					RESERVED			SW_DEBUG	0x00	R/W
0x100	LUT0_SW	[7:0]	SW_SET_0				RESERVED			SW_0	0x00	R/W
0x101	LUT0_FC	[7:0]					FC_LOAD_0				0x00	R/W
0x102	LUT0_BW	[7:0]					BW_LOAD_0				0x00	R/W
0x103	LUT0_MATCH	[7:0]					MATCH_LOAD_0				0x00	R/W
0x104	LUT1_SW	[7:0]	SW_SET_1				RESERVED			SW_1	0x00	R/W
0x105	LUT1_FC	[7:0]					FC_LOAD_1				0x00	R/W
0x106	LUT1_BW	[7:0]					BW_LOAD_1				0x00	R/W
0x107	LUT1_MATCH	[7:0]					MATCH_LOAD_1				0x00	R/W
0x108	LUT2_SW	[7:0]	SW_SET_2				RESERVED			SW_2	0x00	R/W
0x109	LUT2_FC	[7:0]					FC_LOAD_2				0x00	R/W
0x10A	LUT2_BW	[7:0]					BW_LOAD_2				0x00	R/W
0x10B	LUT2_MATCH	[7:0]					MATCH_LOAD_2				0x00	R/W
0x10C	LUT3_SW	[7:0]	SW_SET_3				RESERVED			SW_3	0x00	R/W
0x10D	LUT3_FC	[7:0]					FC_LOAD_3				0x00	R/W
0x10E	LUT3_BW	[7:0]					BW_LOAD_3				0x00	R/W
0x10F	LUT3_MATCH	[7:0]					MATCH_LOAD_3				0x00	R/W
0x110	LUT4_SW	[7:0]	SW_SET_4				RESERVED			SW_4	0x00	R/W
0x111	LUT4_FC	[7:0]					FC_LOAD_4				0x00	R/W
0x112	LUT4_BW	[7:0]					BW_LOAD_4				0x00	R/W
0x113	LUT4_MATCH	[7:0]					MATCH_LOAD_4				0x00	R/W
0x114	LUT5_SW	[7:0]	SW_SET_5				RESERVED			SW_5	0x00	R/W
0x115	LUT5_FC	[7:0]					FC_LOAD_5				0x00	R/W
0x116	LUT5_BW	[7:0]					BW_LOAD_5				0x00	R/W
0x117	LUT5_MATCH	[7:0]					MATCH_LOAD_5				0x00	R/W
0x118	LUT6_SW	[7:0]	SW_SET_6				RESERVED			SW_6	0x00	R/W
0x119	LUT6_FC	[7:0]					FC_LOAD_6				0x00	R/W
0x11A	LUT6_BW	[7:0]					BW_LOAD_6				0x00	R/W
0x11B	LUT6_MATCH	[7:0]					MATCH_LOAD_6				0x00	R/W
0x11C	LUT7_SW	[7:0]	SW_SET_7				RESERVED			SW_7	0x00	R/W
0x11D	LUT7_FC	[7:0]					FC_LOAD_7				0x00	R/W
0x11E	LUT7_BW	[7:0]					BW_LOAD_7				0x00	R/W
0x11F	LUT7_MATCH	[7:0]					MATCH_LOAD_7				0x00	R/W
0x120	LUT8_SW	[7:0]	SW_SET_8				RESERVED			SW_8	0x00	R/W
0x121	LUT8_FC	[7:0]					FC_LOAD_8				0x00	R/W
0x122	LUT8_BW	[7:0]					BW_LOAD_8				0x00	R/W
0x123	LUT8_MATCH	[7:0]					MATCH_LOAD_8				0x00	R/W
0x124	LUT9_SW	[7:0]	SW_SET_9				RESERVED			SW_9	0x00	R/W
0x125	LUT9_FC	[7:0]					FC_LOAD_9				0x00	R/W

## REGISTER SUMMARY

Table 11. Register Summary (Continued)

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	R/W
0x126	LUT9_BW	[7:0]					BW_LOAD_9				0x00	R/W
0x127	LUT9_MATCH	[7:0]					MATCH_LOAD_9				0x00	R/W
0x128	LUT10_SW	[7:0]	SW_SET_10				RESERVED			SW_10	0x00	R/W
0x129	LUT10_FC	[7:0]					FC_LOAD_10				0x00	R/W
0x12A	LUT10_BW	[7:0]					BW_LOAD_10				0x00	R/W
0x12B	LUT10_MATCH	[7:0]					MATCH_LOAD_10				0x00	R/W
0x12C	LUT11_SW	[7:0]	SW_SET_11				RESERVED			SW_11	0x00	R/W
0x12D	LUT11_FC	[7:0]					FC_LOAD_11				0x00	R/W
0x12E	LUT11_BW	[7:0]					BW_LOAD_11				0x00	R/W
0x12F	LUT11_MATCH	[7:0]					MATCH_LOAD_11				0x00	R/W
0x130	LUT12_SW	[7:0]	SW_SET_12				RESERVED			SW_12	0x00	R/W
0x131	LUT12_FC	[7:0]					FC_LOAD_12				0x00	R/W
0x132	LUT12_BW	[7:0]					BW_LOAD_12				0x00	R/W
0x133	LUT12_MATCH	[7:0]					MATCH_LOAD_12				0x00	R/W
0x134	LUT13_SW	[7:0]	SW_SET_13				RESERVED			SW_13	0x00	R/W
0x135	LUT13_FC	[7:0]					FC_LOAD_13				0x00	R/W
0x136	LUT13_BW	[7:0]					BW_LOAD_13				0x00	R/W
0x137	LUT13_MATCH	[7:0]					MATCH_LOAD_13				0x00	R/W
0x138	LUT14_SW	[7:0]	SW_SET_14				RESERVED			SW_14	0x00	R/W
0x139	LUT14_FC	[7:0]					FC_LOAD_14				0x00	R/W
0x13A	LUT14_BW	[7:0]					BW_LOAD_14				0x00	R/W
0x13B	LUT14_MATCH	[7:0]					MATCH_LOAD_14				0x00	R/W
0x13C	LUT15_SW	[7:0]	SW_SET_15				RESERVED			SW_15	0x00	R/W
0x13D	LUT15_FC	[7:0]					FC_LOAD_15				0x00	R/W
0x13E	LUT15_BW	[7:0]					BW_LOAD_15				0x00	R/W
0x13F	LUT15_MATCH	[7:0]					MATCH_LOAD_15				0x00	R/W
0x140	LUT16_SW	[7:0]	SW_SET_16				RESERVED			SW_16	0x00	R/W
0x141	LUT16_FC	[7:0]					FC_LOAD_16				0x00	R/W
0x142	LUT16_BW	[7:0]					BW_LOAD_16				0x00	R/W
0x143	LUT16_MATCH	[7:0]					MATCH_LOAD_16				0x00	R/W
0x144	LUT17_SW	[7:0]	SW_SET_17				RESERVED			SW_17	0x00	R/W
0x145	LUT17_FC	[7:0]					FC_LOAD_17				0x00	R/W
0x146	LUT17_BW	[7:0]					BW_LOAD_17				0x00	R/W
0x147	LUT17_MATCH	[7:0]					MATCH_LOAD_17				0x00	R/W
0x148	LUT18_SW	[7:0]	SW_SET_18				RESERVED			SW_18	0x00	R/W
0x149	LUT18_FC	[7:0]					FC_LOAD_18				0x00	R/W
0x14A	LUT18_BW	[7:0]					BW_LOAD_18				0x00	R/W
0x14B	LUT18_MATCH	[7:0]					MATCH_LOAD_18				0x00	R/W
0x14C	LUT19_SW	[7:0]	SW_SET_19				RESERVED			SW_19	0x00	R/W
0x14D	LUT19_FC	[7:0]					FC_LOAD_19				0x00	R/W
0x14E	LUT19_BW	[7:0]					BW_LOAD_19				0x00	R/W
0x14F	LUT19_MATCH	[7:0]					MATCH_LOAD_19				0x00	R/W
0x150	LUT20_SW	[7:0]	SW_SET_20				RESERVED			SW_20	0x00	R/W
0x151	LUT20_FC	[7:0]					FC_LOAD_20				0x00	R/W
0x152	LUT20_BW	[7:0]					BW_LOAD_20				0x00	R/W
0x153	LUT20_MATCH	[7:0]					MATCH_LOAD_20				0x00	R/W
0x154	LUT21_SW	[7:0]	SW_SET_21				RESERVED			SW_21	0x00	R/W

## REGISTER SUMMARY

Table 11. Register Summary (Continued)

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	R/W
0x155	LUT21_FC	[7:0]					FC_LOAD_21				0x00	R/W
0x156	LUT21_BW	[7:0]					BW_LOAD_21				0x00	R/W
0x157	LUT21_MATCH	[7:0]					MATCH_LOAD_21				0x00	R/W
0x158	LUT22_SW	[7:0]	SW_SET_22				RESERVED			SW_22	0x00	R/W
0x159	LUT22_FC	[7:0]					FC_LOAD_22				0x00	R/W
0x15A	LUT22_BW	[7:0]					BW_LOAD_22				0x00	R/W
0x15B	LUT22_MATCH	[7:0]					MATCH_LOAD_22				0x00	R/W
0x15C	LUT23_SW	[7:0]	SW_SET_23				RESERVED			SW_23	0x00	R/W
0x15D	LUT23_FC	[7:0]					FC_LOAD_23				0x00	R/W
0x15E	LUT23_BW	[7:0]					BW_LOAD_23				0x00	R/W
0x15F	LUT23_MATCH	[7:0]					MATCH_LOAD_23				0x00	R/W
0x160	LUT24_SW	[7:0]	SW_SET_24				RESERVED			SW_24	0x00	R/W
0x161	LUT24_FC	[7:0]					FC_LOAD_24				0x00	R/W
0x162	LUT24_BW	[7:0]					BW_LOAD_24				0x00	R/W
0x163	LUT24_MATCH	[7:0]					MATCH_LOAD_24				0x00	R/W
0x164	LUT25_SW	[7:0]	SW_SET_25				RESERVED			SW_25	0x00	R/W
0x165	LUT25_FC	[7:0]					FC_LOAD_25				0x00	R/W
0x166	LUT25_BW	[7:0]					BW_LOAD_25				0x00	R/W
0x167	LUT25_MATCH	[7:0]					MATCH_LOAD_25				0x00	R/W
0x168	LUT26_SW	[7:0]	SW_SET_26				RESERVED			SW_26	0x00	R/W
0x169	LUT26_FC	[7:0]					FC_LOAD_26				0x00	R/W
0x16A	LUT26_BW	[7:0]					BW_LOAD_26				0x00	R/W
0x16B	LUT26_MATCH	[7:0]					MATCH_LOAD_26				0x00	R/W
0x16C	LUT27_SW	[7:0]	SW_SET_27				RESERVED			SW_27	0x00	R/W
0x16D	LUT27_FC	[7:0]					FC_LOAD_27				0x00	R/W
0x16E	LUT27_BW	[7:0]					BW_LOAD_27				0x00	R/W
0x16F	LUT27_MATCH	[7:0]					MATCH_LOAD_27				0x00	R/W
0x170	LUT28_SW	[7:0]	SW_SET_28				RESERVED			SW_28	0x00	R/W
0x171	LUT28_FC	[7:0]					FC_LOAD_28				0x00	R/W
0x172	LUT28_BW	[7:0]					BW_LOAD_28				0x00	R/W
0x173	LUT28_MATCH	[7:0]					MATCH_LOAD_28				0x00	R/W
0x174	LUT29_SW	[7:0]	SW_SET_29				RESERVED			SW_29	0x00	R/W
0x175	LUT29_FC	[7:0]					FC_LOAD_29				0x00	R/W
0x176	LUT29_BW	[7:0]					BW_LOAD_29				0x00	R/W
0x177	LUT29_MATCH	[7:0]					MATCH_LOAD_29				0x00	R/W
0x178	LUT30_SW	[7:0]	SW_SET_30				RESERVED			SW_30	0x00	R/W
0x179	LUT30_FC	[7:0]					FC_LOAD_30				0x00	R/W
0x17A	LUT30_BW	[7:0]					BW_LOAD_30				0x00	R/W
0x17B	LUT30_MATCH	[7:0]					MATCH_LOAD_30				0x00	R/W
0x17C	LUT31_SW	[7:0]	SW_SET_31				RESERVED			SW_31	0x00	R/W
0x17D	LUT31_FC	[7:0]					FC_LOAD_31				0x00	R/W
0x17E	LUT31_BW	[7:0]					BW_LOAD_31				0x00	R/W
0x17F	LUT31_MATCH	[7:0]					MATCH_LOAD_31				0x00	R/W
0x180	LUT32_SW	[7:0]	SW_SET_32				RESERVED			SW_32	0x00	R/W
0x181	LUT32_FC	[7:0]					FC_LOAD_32				0x00	R/W
0x182	LUT32_BW	[7:0]					BW_LOAD_32				0x00	R/W
0x183	LUT32_MATCH	[7:0]					MATCH_LOAD_32				0x00	R/W

## REGISTER SUMMARY

Table 11. Register Summary (Continued)

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	R/W
0x184	LUT33_SW	[7:0]	SW_SET_33			RESERVED				SW_33	0x00	R/W
0x185	LUT33_FC	[7:0]				FC_LOAD_33					0x00	R/W
0x186	LUT33_BW	[7:0]				BW_LOAD_33					0x00	R/W
0x187	LUT33_MATCH	[7:0]				MATCH_LOAD_33					0x00	R/W
0x188	LUT34_SW	[7:0]	SW_SET_34			RESERVED				SW_34	0x00	R/W
0x189	LUT34_FC	[7:0]				FC_LOAD_34					0x00	R/W
0x18A	LUT34_BW	[7:0]				BW_LOAD_34					0x00	R/W
0x18B	LUT34_MATCH	[7:0]				MATCH_LOAD_34					0x00	R/W
0x18C	LUT35_SW	[7:0]	SW_SET_35			RESERVED				SW_35	0x00	R/W
0x18D	LUT35_FC	[7:0]				FC_LOAD_35					0x00	R/W
0x18E	LUT35_BW	[7:0]				BW_LOAD_35					0x00	R/W
0x18F	LUT35_MATCH	[7:0]				MATCH_LOAD_35					0x00	R/W
0x190	LUT36_SW	[7:0]	SW_SET_36			RESERVED				SW_36	0x00	R/W
0x191	LUT36_FC	[7:0]				FC_LOAD_36					0x00	R/W
0x192	LUT36_BW	[7:0]				BW_LOAD_36					0x00	R/W
0x193	LUT36_MATCH	[7:0]				MATCH_LOAD_36					0x00	R/W
0x194	LUT37_SW	[7:0]	SW_SET_37			RESERVED				SW_37	0x00	R/W
0x195	LUT37_FC	[7:0]				FC_LOAD_37					0x00	R/W
0x196	LUT37_BW	[7:0]				BW_LOAD_37					0x00	R/W
0x197	LUT37_MATCH	[7:0]				MATCH_LOAD_37					0x00	R/W
0x198	LUT38_SW	[7:0]	SW_SET_38			RESERVED				SW_38	0x00	R/W
0x199	LUT38_FC	[7:0]				FC_LOAD_38					0x00	R/W
0x19A	LUT38_BW	[7:0]				BW_LOAD_38					0x00	R/W
0x19B	LUT38_MATCH	[7:0]				MATCH_LOAD_38					0x00	R/W
0x19C	LUT39_SW	[7:0]	SW_SET_39			RESERVED				SW_39	0x00	R/W
0x19D	LUT39_FC	[7:0]				FC_LOAD_39					0x00	R/W
0x19E	LUT39_BW	[7:0]				BW_LOAD_39					0x00	R/W
0x19F	LUT39_MATCH	[7:0]				MATCH_LOAD_39					0x00	R/W
0x1A0	LUT40_SW	[7:0]	SW_SET_40			RESERVED				SW_40	0x00	R/W
0x1A1	LUT40_FC	[7:0]				FC_LOAD_40					0x00	R/W
0x1A2	LUT40_BW	[7:0]				BW_LOAD_40					0x00	R/W
0x1A3	LUT40_MATCH	[7:0]				MATCH_LOAD_40					0x00	R/W
0x1A4	LUT41_SW	[7:0]	SW_SET_41			RESERVED				SW_41	0x00	R/W
0x1A5	LUT41_FC	[7:0]				FC_LOAD_41					0x00	R/W
0x1A6	LUT41_BW	[7:0]				BW_LOAD_41					0x00	R/W
0x1A7	LUT41_MATCH	[7:0]				MATCH_LOAD_41					0x00	R/W
0x1A8	LUT42_SW	[7:0]	SW_SET_42			RESERVED				SW_42	0x00	R/W
0x1A9	LUT42_FC	[7:0]				FC_LOAD_42					0x00	R/W
0x1AA	LUT42_BW	[7:0]				BW_LOAD_42					0x00	R/W
0x1AB	LUT42_MATCH	[7:0]				MATCH_LOAD_42					0x00	R/W
0x1AC	LUT43_SW	[7:0]	SW_SET_43			RESERVED				SW_43	0x00	R/W
0x1AD	LUT43_FC	[7:0]				FC_LOAD_43					0x00	R/W
0x1AE	LUT43_BW	[7:0]				BW_LOAD_43					0x00	R/W
0x1AF	LUT43_MATCH	[7:0]				MATCH_LOAD_43					0x00	R/W
0x1B0	LUT44_SW	[7:0]	SW_SET_44			RESERVED				SW_44	0x00	R/W
0x1B1	LUT44_FC	[7:0]				FC_LOAD_44					0x00	R/W
0x1B2	LUT44_BW	[7:0]				BW_LOAD_44					0x00	R/W

## REGISTER SUMMARY

Table 11. Register Summary (Continued)

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	R/W
0x1B3	LUT44_MATCH	[7:0]					MATCH_LOAD_44				0x00	R/W
0x1B4	LUT45_SW	[7:0]	SW_SET_45				RESERVED			SW_45	0x00	R/W
0x1B5	LUT45_FC	[7:0]					FC_LOAD_45				0x00	R/W
0x1B6	LUT45_BW	[7:0]					BW_LOAD_45				0x00	R/W
0x1B7	LUT45_MATCH	[7:0]					MATCH_LOAD_45				0x00	R/W
0x1B8	LUT46_SW	[7:0]	SW_SET_46				RESERVED			SW_46	0x00	R/W
0x1B9	LUT46_FC	[7:0]					FC_LOAD_46				0x00	R/W
0x1BA	LUT46_BW	[7:0]					BW_LOAD_46				0x00	R/W
0x1BB	LUT46_MATCH	[7:0]					MATCH_LOAD_46				0x00	R/W
0x1BC	LUT47_SW	[7:0]	SW_SET_47				RESERVED			SW_47	0x00	R/W
0x1BD	LUT47_FC	[7:0]					FC_LOAD_47				0x00	R/W
0x1BE	LUT47_BW	[7:0]					BW_LOAD_47				0x00	R/W
0x1BF	LUT47_MATCH	[7:0]					MATCH_LOAD_47				0x00	R/W
0x1C0	LUT48_SW	[7:0]	SW_SET_48				RESERVED			SW_48	0x00	R/W
0x1C1	LUT48_FC	[7:0]					FC_LOAD_48				0x00	R/W
0x1C2	LUT48_BW	[7:0]					BW_LOAD_48				0x00	R/W
0x1C3	LUT48_MATCH	[7:0]					MATCH_LOAD_48				0x00	R/W
0x1C4	LUT49_SW	[7:0]	SW_SET_49				RESERVED			SW_49	0x00	R/W
0x1C5	LUT49_FC	[7:0]					FC_LOAD_49				0x00	R/W
0x1C6	LUT49_BW	[7:0]					BW_LOAD_49				0x00	R/W
0x1C7	LUT49_MATCH	[7:0]					MATCH_LOAD_49				0x00	R/W
0x1C8	LUT50_SW	[7:0]	SW_SET_50				RESERVED			SW_50	0x00	R/W
0x1C9	LUT50_FC	[7:0]					FC_LOAD_50				0x00	R/W
0x1CA	LUT50_BW	[7:0]					BW_LOAD_50				0x00	R/W
0x1CB	LUT50_MATCH	[7:0]					MATCH_LOAD_50				0x00	R/W
0x1CC	LUT51_SW	[7:0]	SW_SET_51				RESERVED			SW_51	0x00	R/W
0x1CD	LUT51_FC	[7:0]					FC_LOAD_51				0x00	R/W
0x1CE	LUT51_BW	[7:0]					BW_LOAD_51				0x00	R/W
0x1CF	LUT51_MATCH	[7:0]					MATCH_LOAD_51				0x00	R/W
0x1D0	LUT52_SW	[7:0]	SW_SET_52				RESERVED			SW_52	0x00	R/W
0x1D1	LUT52_FC	[7:0]					FC_LOAD_52				0x00	R/W
0x1D2	LUT52_BW	[7:0]					BW_LOAD_52				0x00	R/W
0x1D3	LUT52_MATCH	[7:0]					MATCH_LOAD_52				0x00	R/W
0x1D4	LUT53_SW	[7:0]	SW_SET_53				RESERVED			SW_53	0x00	R/W
0x1D5	LUT53_FC	[7:0]					FC_LOAD_53				0x00	R/W
0x1D6	LUT53_BW	[7:0]					BW_LOAD_53				0x00	R/W
0x1D7	LUT53_MATCH	[7:0]					MATCH_LOAD_53				0x00	R/W
0x1D8	LUT54_SW	[7:0]	SW_SET_54				RESERVED			SW_54	0x00	R/W
0x1D9	LUT54_FC	[7:0]					FC_LOAD_54				0x00	R/W
0x1DA	LUT54_BW	[7:0]					BW_LOAD_54				0x00	R/W
0x1DB	LUT54_MATCH	[7:0]					MATCH_LOAD_54				0x00	R/W
0x1DC	LUT55_SW	[7:0]	SW_SET_55				RESERVED			SW_55	0x00	R/W
0x1DD	LUT55_FC	[7:0]					FC_LOAD_55				0x00	R/W
0x1DE	LUT55_BW	[7:0]					BW_LOAD_55				0x00	R/W
0x1DF	LUT55_MATCH	[7:0]					MATCH_LOAD_55				0x00	R/W
0x1E0	LUT56_SW	[7:0]	SW_SET_56				RESERVED			SW_56	0x00	R/W

## REGISTER SUMMARY

Table 11. Register Summary (Continued)

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	R/W
0x1E1	LUT56_FC	[7:0]					FC_LOAD_56				0x00	R/W
0x1E2	LUT56_BW	[7:0]					BW_LOAD_56				0x00	R/W
0x1E3	LUT56_MATCH	[7:0]					MATCH_LOAD_56				0x00	R/W
0x1E4	LUT57_SW	[7:0]	SW_SET_57				RESERVED			SW_57	0x00	R/W
0x1E5	LUT57_FC	[7:0]					FC_LOAD_57				0x00	R/W
0x1E6	LUT57_BW	[7:0]					BW_LOAD_57				0x00	R/W
0x1E7	LUT57_MATCH	[7:0]					MATCH_LOAD_57				0x00	R/W
0x1E8	LUT58_SW	[7:0]	SW_SET_58				RESERVED			SW_58	0x00	R/W
0x1E9	LUT58_FC	[7:0]					FC_LOAD_58				0x00	R/W
0x1EA	LUT58_BW	[7:0]					BW_LOAD_58				0x00	R/W
0x1EB	LUT58_MATCH	[7:0]					MATCH_LOAD_58				0x00	R/W
0x1EC	LUT59_SW	[7:0]	SW_SET_59				RESERVED			SW_59	0x00	R/W
0x1ED	LUT59_FC	[7:0]					FC_LOAD_59				0x00	R/W
0x1EE	LUT59_BW	[7:0]					BW_LOAD_59				0x00	R/W
0x1EF	LUT59_MATCH	[7:0]					MATCH_LOAD_59				0x00	R/W
0x1F0	LUT60_SW	[7:0]	SW_SET_60				RESERVED			SW_60	0x00	R/W
0x1F1	LUT60_FC	[7:0]					FC_LOAD_60				0x00	R/W
0x1F2	LUT60_BW	[7:0]					BW_LOAD_60				0x00	R/W
0x1F3	LUT60_MATCH	[7:0]					MATCH_LOAD_60				0x00	R/W
0x1F4	LUT61_SW	[7:0]	SW_SET_61				RESERVED			SW_61	0x00	R/W
0x1F5	LUT61_FC	[7:0]					FC_LOAD_61				0x00	R/W
0x1F6	LUT61_BW	[7:0]					BW_LOAD_61				0x00	R/W
0x1F7	LUT61_MATCH	[7:0]					MATCH_LOAD_61				0x00	R/W
0x1F8	LUT62_SW	[7:0]	SW_SET_62				RESERVED			SW_62	0x00	R/W
0x1F9	LUT62_FC	[7:0]					FC_LOAD_62				0x00	R/W
0x1FA	LUT62_BW	[7:0]					BW_LOAD_62				0x00	R/W
0x1FB	LUT62_MATCH	[7:0]					MATCH_LOAD_62				0x00	R/W
0x1FC	LUT63_SW	[7:0]	SW_SET_63				RESERVED			SW_63	0x00	R/W
0x1FD	LUT63_FC	[7:0]					FC_LOAD_63				0x00	R/W
0x1FE	LUT63_BW	[7:0]					BW_LOAD_63				0x00	R/W
0x1FF	LUT63_MATCH	[7:0]					MATCH_LOAD_63				0x00	R/W
0x200	LUT64_SW	[7:0]	SW_SET_64				RESERVED			SW_64	0x00	R/W
0x201	LUT64_FC	[7:0]					FC_LOAD_64				0x00	R/W
0x202	LUT64_BW	[7:0]					BW_LOAD_64				0x00	R/W
0x203	LUT64_MATCH	[7:0]					MATCH_LOAD_64				0x00	R/W
0x204	LUT65_SW	[7:0]	SW_SET_65				RESERVED			SW_65	0x00	R/W
0x205	LUT65_FC	[7:0]					FC_LOAD_65				0x00	R/W
0x206	LUT65_BW	[7:0]					BW_LOAD_65				0x00	R/W
0x207	LUT65_MATCH	[7:0]					MATCH_LOAD_65				0x00	R/W
0x208	LUT66_SW	[7:0]	SW_SET_66				RESERVED			SW_66	0x00	R/W
0x209	LUT66_FC	[7:0]					FC_LOAD_66				0x00	R/W
0x20A	LUT66_BW	[7:0]					BW_LOAD_66				0x00	R/W
0x20B	LUT66_MATCH	[7:0]					MATCH_LOAD_66				0x00	R/W
0x20C	LUT67_SW	[7:0]	SW_SET_67				RESERVED			SW_67	0x00	R/W
0x20D	LUT67_FC	[7:0]					FC_LOAD_67				0x00	R/W
0x20E	LUT67_BW	[7:0]					BW_LOAD_67				0x00	R/W
0x20F	LUT67_MATCH	[7:0]					MATCH_LOAD_67				0x00	R/W

## REGISTER SUMMARY

Table 11. Register Summary (Continued)

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	R/W
0x210	LUT68_SW	[7:0]	SW_SET_68			RESERVED				SW_68	0x00	R/W
0x211	LUT68_FC	[7:0]				FC_LOAD_68					0x00	R/W
0x212	LUT68_BW	[7:0]				BW_LOAD_68					0x00	R/W
0x213	LUT68_MATCH	[7:0]				MATCH_LOAD_68					0x00	R/W
0x214	LUT69_SW	[7:0]	SW_SET_69			RESERVED				SW_69	0x00	R/W
0x215	LUT69_FC	[7:0]				FC_LOAD_69					0x00	R/W
0x216	LUT69_BW	[7:0]				BW_LOAD_69					0x00	R/W
0x217	LUT69_MATCH	[7:0]				MATCH_LOAD_69					0x00	R/W
0x218	LUT70_SW	[7:0]	SW_SET_70			RESERVED				SW_70	0x00	R/W
0x219	LUT70_FC	[7:0]				FC_LOAD_70					0x00	R/W
0x21A	LUT70_BW	[7:0]				BW_LOAD_70					0x00	R/W
0x21B	LUT70_MATCH	[7:0]				MATCH_LOAD_70					0x00	R/W
0x21C	LUT71_SW	[7:0]	SW_SET_71			RESERVED				SW_71	0x00	R/W
0x21D	LUT71_FC	[7:0]				FC_LOAD_71					0x00	R/W
0x21E	LUT71_BW	[7:0]				BW_LOAD_71					0x00	R/W
0x21F	LUT71_MATCH	[7:0]				MATCH_LOAD_71					0x00	R/W
0x220	LUT72_SW	[7:0]	SW_SET_72			RESERVED				SW_72	0x00	R/W
0x221	LUT72_FC	[7:0]				FC_LOAD_72					0x00	R/W
0x222	LUT72_BW	[7:0]				BW_LOAD_72					0x00	R/W
0x223	LUT72_MATCH	[7:0]				MATCH_LOAD_72					0x00	R/W
0x224	LUT73_SW	[7:0]	SW_SET_73			RESERVED				SW_73	0x00	R/W
0x225	LUT73_FC	[7:0]				FC_LOAD_73					0x00	R/W
0x226	LUT73_BW	[7:0]				BW_LOAD_73					0x00	R/W
0x227	LUT73_MATCH	[7:0]				MATCH_LOAD_73					0x00	R/W
0x228	LUT74_SW	[7:0]	SW_SET_74			RESERVED				SW_74	0x00	R/W
0x229	LUT74_FC	[7:0]				FC_LOAD_74					0x00	R/W
0x22A	LUT74_BW	[7:0]				BW_LOAD_74					0x00	R/W
0x22B	LUT74_MATCH	[7:0]				MATCH_LOAD_74					0x00	R/W
0x22C	LUT75_SW	[7:0]	SW_SET_75			RESERVED				SW_75	0x00	R/W
0x22D	LUT75_FC	[7:0]				FC_LOAD_75					0x00	R/W
0x22E	LUT75_BW	[7:0]				BW_LOAD_75					0x00	R/W
0x22F	LUT75_MATCH	[7:0]				MATCH_LOAD_75					0x00	R/W
0x230	LUT76_SW	[7:0]	SW_SET_76			RESERVED				SW_76	0x00	R/W
0x231	LUT76_FC	[7:0]				FC_LOAD_76					0x00	R/W
0x232	LUT76_BW	[7:0]				BW_LOAD_76					0x00	R/W
0x233	LUT76_MATCH	[7:0]				MATCH_LOAD_76					0x00	R/W
0x234	LUT77_SW	[7:0]	SW_SET_77			RESERVED				SW_77	0x00	R/W
0x235	LUT77_FC	[7:0]				FC_LOAD_77					0x00	R/W
0x236	LUT77_BW	[7:0]				BW_LOAD_77					0x00	R/W
0x237	LUT77_MATCH	[7:0]				MATCH_LOAD_77					0x00	R/W
0x238	LUT78_SW	[7:0]	SW_SET_78			RESERVED				SW_78	0x00	R/W
0x239	LUT78_FC	[7:0]				FC_LOAD_78					0x00	R/W
0x23A	LUT78_BW	[7:0]				BW_LOAD_78					0x00	R/W
0x23B	LUT78_MATCH	[7:0]				MATCH_LOAD_78					0x00	R/W
0x23C	LUT79_SW	[7:0]	SW_SET_79			RESERVED				SW_79	0x00	R/W
0x23D	LUT79_FC	[7:0]				FC_LOAD_79					0x00	R/W
0x23E	LUT79_BW	[7:0]				BW_LOAD_79					0x00	R/W

## REGISTER SUMMARY

Table 11. Register Summary (Continued)

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	R/W
0x23F	LUT79_MATCH	[7:0]					MATCH_LOAD_79				0x00	R/W
0x240	LUT80_SW	[7:0]	SW_SET_80				RESERVED		SW_80		0x00	R/W
0x241	LUT80_FC	[7:0]					FC_LOAD_80				0x00	R/W
0x242	LUT80_BW	[7:0]					BW_LOAD_80				0x00	R/W
0x243	LUT80_MATCH	[7:0]					MATCH_LOAD_80				0x00	R/W
0x244	LUT81_SW	[7:0]	SW_SET_81				RESERVED		SW_81		0x00	R/W
0x245	LUT81_FC	[7:0]					FC_LOAD_81				0x00	R/W
0x246	LUT81_BW	[7:0]					BW_LOAD_81				0x00	R/W
0x247	LUT81_MATCH	[7:0]					MATCH_LOAD_81				0x00	R/W
0x248	LUT82_SW	[7:0]	SW_SET_82				RESERVED		SW_82		0x00	R/W
0x249	LUT82_FC	[7:0]					FC_LOAD_82				0x00	R/W
0x24A	LUT82_BW	[7:0]					BW_LOAD_82				0x00	R/W
0x24B	LUT82_MATCH	[7:0]					MATCH_LOAD_82				0x00	R/W
0x24C	LUT83_SW	[7:0]	SW_SET_83				RESERVED		SW_83		0x00	R/W
0x24D	LUT83_FC	[7:0]					FC_LOAD_83				0x00	R/W
0x24E	LUT83_BW	[7:0]					BW_LOAD_83				0x00	R/W
0x24F	LUT83_MATCH	[7:0]					MATCH_LOAD_83				0x00	R/W
0x250	LUT84_SW	[7:0]	SW_SET_84				RESERVED		SW_84		0x00	R/W
0x251	LUT84_FC	[7:0]					FC_LOAD_84				0x00	R/W
0x252	LUT84_BW	[7:0]					BW_LOAD_84				0x00	R/W
0x253	LUT84_MATCH	[7:0]					MATCH_LOAD_84				0x00	R/W
0x254	LUT85_SW	[7:0]	SW_SET_85				RESERVED		SW_85		0x00	R/W
0x255	LUT85_FC	[7:0]					FC_LOAD_85				0x00	R/W
0x256	LUT85_BW	[7:0]					BW_LOAD_85				0x00	R/W
0x257	LUT85_MATCH	[7:0]					MATCH_LOAD_85				0x00	R/W
0x258	LUT86_SW	[7:0]	SW_SET_86				RESERVED		SW_86		0x00	R/W
0x259	LUT86_FC	[7:0]					FC_LOAD_86				0x00	R/W
0x25A	LUT86_BW	[7:0]					BW_LOAD_86				0x00	R/W
0x25B	LUT86_MATCH	[7:0]					MATCH_LOAD_86				0x00	R/W
0x25C	LUT87_SW	[7:0]	SW_SET_87				RESERVED		SW_87		0x00	R/W
0x25D	LUT87_FC	[7:0]					FC_LOAD_87				0x00	R/W
0x25E	LUT87_BW	[7:0]					BW_LOAD_87				0x00	R/W
0x25F	LUT87_MATCH	[7:0]					MATCH_LOAD_87				0x00	R/W
0x260	LUT88_SW	[7:0]	SW_SET_88				RESERVED		SW_88		0x00	R/W
0x261	LUT88_FC	[7:0]					FC_LOAD_88				0x00	R/W
0x262	LUT88_BW	[7:0]					BW_LOAD_88				0x00	R/W
0x263	LUT88_MATCH	[7:0]					MATCH_LOAD_88				0x00	R/W
0x264	LUT89_SW	[7:0]	SW_SET_89				RESERVED		SW_89		0x00	R/W
0x265	LUT89_FC	[7:0]					FC_LOAD_89				0x00	R/W
0x266	LUT89_BW	[7:0]					BW_LOAD_89				0x00	R/W
0x267	LUT89_MATCH	[7:0]					MATCH_LOAD_89				0x00	R/W
0x268	LUT90_SW	[7:0]	SW_SET_90				RESERVED		SW_90		0x00	R/W
0x269	LUT90_FC	[7:0]					FC_LOAD_90				0x00	R/W
0x26A	LUT90_BW	[7:0]					BW_LOAD_90				0x00	R/W
0x26B	LUT90_MATCH	[7:0]					MATCH_LOAD_90				0x00	R/W
0x26C	LUT91_SW	[7:0]	SW_SET_91				RESERVED		SW_91		0x00	R/W
0x26D	LUT91_FC	[7:0]					FC_LOAD_91				0x00	R/W

## REGISTER SUMMARY

Table 11. Register Summary (Continued)

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	R/W
0x26E	LUT91_BW	[7:0]					BW_LOAD_91				0x00	R/W
0x26F	LUT91_MATCH	[7:0]					MATCH_LOAD_91				0x00	R/W
0x270	LUT92_SW	[7:0]	SW_SET_92				RESERVED			SW_92	0x00	R/W
0x271	LUT92_FC	[7:0]					FC_LOAD_92				0x00	R/W
0x272	LUT92_BW	[7:0]					BW_LOAD_92				0x00	R/W
0x273	LUT92_MATCH	[7:0]					MATCH_LOAD_92				0x00	R/W
0x274	LUT93_SW	[7:0]	SW_SET_93				RESERVED			SW_93	0x00	R/W
0x275	LUT93_FC	[7:0]					FC_LOAD_93				0x00	R/W
0x276	LUT93_BW	[7:0]					BW_LOAD_93				0x00	R/W
0x277	LUT93_MATCH	[7:0]					MATCH_LOAD_93				0x00	R/W
0x278	LUT94_SW	[7:0]	SW_SET_94				RESERVED			SW_94	0x00	R/W
0x279	LUT94_FC	[7:0]					FC_LOAD_94				0x00	R/W
0x27A	LUT94_BW	[7:0]					BW_LOAD_94				0x00	R/W
0x27B	LUT94_MATCH	[7:0]					MATCH_LOAD_94				0x00	R/W
0x27C	LUT95_SW	[7:0]	SW_SET_95				RESERVED			SW_95	0x00	R/W
0x27D	LUT95_FC	[7:0]					FC_LOAD_95				0x00	R/W
0x27E	LUT95_BW	[7:0]					BW_LOAD_95				0x00	R/W
0x27F	LUT95_MATCH	[7:0]					MATCH_LOAD_95				0x00	R/W
0x280	LUT96_SW	[7:0]	SW_SET_96				RESERVED			SW_96	0x00	R/W
0x281	LUT96_FC	[7:0]					FC_LOAD_96				0x00	R/W
0x282	LUT96_BW	[7:0]					BW_LOAD_96				0x00	R/W
0x283	LUT96_MATCH	[7:0]					MATCH_LOAD_96				0x00	R/W
0x284	LUT97_SW	[7:0]	SW_SET_97				RESERVED			SW_97	0x00	R/W
0x285	LUT97_FC	[7:0]					FC_LOAD_97				0x00	R/W
0x286	LUT97_BW	[7:0]					BW_LOAD_97				0x00	R/W
0x287	LUT97_MATCH	[7:0]					MATCH_LOAD_97				0x00	R/W
0x288	LUT98_SW	[7:0]	SW_SET_98				RESERVED			SW_98	0x00	R/W
0x289	LUT98_FC	[7:0]					FC_LOAD_98				0x00	R/W
0x28A	LUT98_BW	[7:0]					BW_LOAD_98				0x00	R/W
0x28B	LUT98_MATCH	[7:0]					MATCH_LOAD_98				0x00	R/W
0x28C	LUT99_SW	[7:0]	SW_SET_99				RESERVED			SW_99	0x00	R/W
0x28D	LUT99_FC	[7:0]					FC_LOAD_99				0x00	R/W
0x28E	LUT99_BW	[7:0]					BW_LOAD_99				0x00	R/W
0x28F	LUT99_MATCH	[7:0]					MATCH_LOAD_99				0x00	R/W
0x290	LUT100_SW	[7:0]	SW_SET_100				RESERVED			SW_100	0x00	R/W
0x291	LUT100_FC	[7:0]					FC_LOAD_100				0x00	R/W
0x292	LUT100_BW	[7:0]					BW_LOAD_100				0x00	R/W
0x293	LUT100_MATCH	[7:0]					MATCH_LOAD_100				0x00	R/W
0x294	LUT101_SW	[7:0]	SW_SET_101				RESERVED			SW_101	0x00	R/W
0x295	LUT101_FC	[7:0]					FC_LOAD_101				0x00	R/W
0x296	LUT101_BW	[7:0]					BW_LOAD_101				0x00	R/W
0x297	LUT101_MATCH	[7:0]					MATCH_LOAD_101				0x00	R/W
0x298	LUT102_SW	[7:0]	SW_SET_102				RESERVED			SW_102	0x00	R/W
0x299	LUT102_FC	[7:0]					FC_LOAD_102				0x00	R/W
0x29A	LUT102_BW	[7:0]					BW_LOAD_102				0x00	R/W
0x29B	LUT102_MATCH	[7:0]					MATCH_LOAD_102				0x00	R/W
0x29C	LUT103_SW	[7:0]	SW_SET_103				RESERVED			SW_103	0x00	R/W

## REGISTER SUMMARY

Table 11. Register Summary (Continued)

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	R/W
0x29D	LUT103_FC	[7:0]				FC_LOAD_103					0x00	R/W
0x29E	LUT103_BW	[7:0]				BW_LOAD_103					0x00	R/W
0x29F	LUT103_MATCH	[7:0]				MATCH_LOAD_103					0x00	R/W
0x2A0	LUT104_SW	[7:0]	SW_SET_104			RESERVED			SW_104		0x00	R/W
0x2A1	LUT104_FC	[7:0]				FC_LOAD_104					0x00	R/W
0x2A2	LUT104_BW	[7:0]				BW_LOAD_104					0x00	R/W
0x2A3	LUT104_MATCH	[7:0]				MATCH_LOAD_104					0x00	R/W
0x2A4	LUT105_SW	[7:0]	SW_SET_105			RESERVED			SW_105		0x00	R/W
0x2A5	LUT105_FC	[7:0]				FC_LOAD_105					0x00	R/W
0x2A6	LUT105_BW	[7:0]				BW_LOAD_105					0x00	R/W
0x2A7	LUT105_MATCH	[7:0]				MATCH_LOAD_105					0x00	R/W
0x2A8	LUT106_SW	[7:0]	SW_SET_106			RESERVED			SW_106		0x00	R/W
0x2A9	LUT106_FC	[7:0]				FC_LOAD_106					0x00	R/W
0x2AA	LUT106_BW	[7:0]				BW_LOAD_106					0x00	R/W
0x2AB	LUT106_MATCH	[7:0]				MATCH_LOAD_106					0x00	R/W
0x2AC	LUT107_SW	[7:0]	SW_SET_107			RESERVED			SW_107		0x00	R/W
0x2AD	LUT107_FC	[7:0]				FC_LOAD_107					0x00	R/W
0x2AE	LUT107_BW	[7:0]				BW_LOAD_107					0x00	R/W
0x2AF	LUT107_MATCH	[7:0]				MATCH_LOAD_107					0x00	R/W
0x2B0	LUT108_SW	[7:0]	SW_SET_108			RESERVED			SW_108		0x00	R/W
0x2B1	LUT108_FC	[7:0]				FC_LOAD_108					0x00	R/W
0x2B2	LUT108_BW	[7:0]				BW_LOAD_108					0x00	R/W
0x2B3	LUT108_MATCH	[7:0]				MATCH_LOAD_108					0x00	R/W
0x2B4	LUT109_SW	[7:0]	SW_SET_109			RESERVED			SW_109		0x00	R/W
0x2B5	LUT109_FC	[7:0]				FC_LOAD_109					0x00	R/W
0x2B6	LUT109_BW	[7:0]				BW_LOAD_109					0x00	R/W
0x2B7	LUT109_MATCH	[7:0]				MATCH_LOAD_109					0x00	R/W
0x2B8	LUT110_SW	[7:0]	SW_SET_110			RESERVED			SW_110		0x00	R/W
0x2B9	LUT110_FC	[7:0]				FC_LOAD_110					0x00	R/W
0x2BA	LUT110_BW	[7:0]				BW_LOAD_110					0x00	R/W
0x2BB	LUT110_MATCH	[7:0]				MATCH_LOAD_110					0x00	R/W
0x2BC	LUT111_SW	[7:0]	SW_SET_111			RESERVED			SW_111		0x00	R/W
0x2BD	LUT111_FC	[7:0]				FC_LOAD_111					0x00	R/W
0x2BE	LUT111_BW	[7:0]				BW_LOAD_111					0x00	R/W
0x2BF	LUT111_MATCH	[7:0]				MATCH_LOAD_111					0x00	R/W
0x2C0	LUT112_SW	[7:0]	SW_SET_112			RESERVED			SW_112		0x00	R/W
0x2C1	LUT112_FC	[7:0]				FC_LOAD_112					0x00	R/W
0x2C2	LUT112_BW	[7:0]				BW_LOAD_112					0x00	R/W
0x2C3	LUT112_MATCH	[7:0]				MATCH_LOAD_112					0x00	R/W
0x2C4	LUT113_SW	[7:0]	SW_SET_113			RESERVED			SW_113		0x00	R/W
0x2C5	LUT113_FC	[7:0]				FC_LOAD_113					0x00	R/W
0x2C6	LUT113_BW	[7:0]				BW_LOAD_113					0x00	R/W
0x2C7	LUT113_MATCH	[7:0]				MATCH_LOAD_113					0x00	R/W
0x2C8	LUT114_SW	[7:0]	SW_SET_114			RESERVED			SW_114		0x00	R/W
0x2C9	LUT114_FC	[7:0]				FC_LOAD_114					0x00	R/W
0x2CA	LUT114_BW	[7:0]				BW_LOAD_114					0x00	R/W
0x2CB	LUT114_MATCH	[7:0]				MATCH_LOAD_114					0x00	R/W

## REGISTER SUMMARY

Table 11. Register Summary (Continued)

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	R/W
0x2CC	LUT115_SW	[7:0]	SW_SET_115			RESERVED				SW_115	0x00	R/W
0x2CD	LUT115_FC	[7:0]				FC_LOAD_115					0x00	R/W
0x2CE	LUT115_BW	[7:0]				BW_LOAD_115					0x00	R/W
0x2CF	LUT115_MATCH	[7:0]				MATCH_LOAD_115					0x00	R/W
0x2D0	LUT116_SW	[7:0]	SW_SET_116			RESERVED				SW_116	0x00	R/W
0x2D1	LUT116_FC	[7:0]				FC_LOAD_116					0x00	R/W
0x2D2	LUT116_BW	[7:0]				BW_LOAD_116					0x00	R/W
0x2D3	LUT116_MATCH	[7:0]				MATCH_LOAD_116					0x00	R/W
0x2D4	LUT117_SW	[7:0]	SW_SET_117			RESERVED				SW_117	0x00	R/W
0x2D5	LUT117_FC	[7:0]				FC_LOAD_117					0x00	R/W
0x2D6	LUT117_BW	[7:0]				BW_LOAD_117					0x00	R/W
0x2D7	LUT117_MATCH	[7:0]				MATCH_LOAD_117					0x00	R/W
0x2D8	LUT118_SW	[7:0]	SW_SET_118			RESERVED				SW_118	0x00	R/W
0x2D9	LUT118_FC	[7:0]				FC_LOAD_118					0x00	R/W
0x2DA	LUT118_BW	[7:0]				BW_LOAD_118					0x00	R/W
0x2DB	LUT118_MATCH	[7:0]				MATCH_LOAD_118					0x00	R/W
0x2DC	LUT119_SW	[7:0]	SW_SET_119			RESERVED				SW_119	0x00	R/W
0x2DD	LUT119_FC	[7:0]				FC_LOAD_119					0x00	R/W
0x2DE	LUT119_BW	[7:0]				BW_LOAD_119					0x00	R/W
0x2DF	LUT119_MATCH	[7:0]				MATCH_LOAD_119					0x00	R/W
0x2E0	LUT120_SW	[7:0]	SW_SET_120			RESERVED				SW_120	0x00	R/W
0x2E1	LUT120_FC	[7:0]				FC_LOAD_120					0x00	R/W
0x2E2	LUT120_BW	[7:0]				BW_LOAD_120					0x00	R/W
0x2E3	LUT120_MATCH	[7:0]				MATCH_LOAD_120					0x00	R/W
0x2E4	LUT121_SW	[7:0]	SW_SET_121			RESERVED				SW_121	0x00	R/W
0x2E5	LUT121_FC	[7:0]				FC_LOAD_121					0x00	R/W
0x2E6	LUT121_BW	[7:0]				BW_LOAD_121					0x00	R/W
0x2E7	LUT121_MATCH	[7:0]				MATCH_LOAD_121					0x00	R/W
0x2E8	LUT122_SW	[7:0]	SW_SET_122			RESERVED				SW_122	0x00	R/W
0x2E9	LUT122_FC	[7:0]				FC_LOAD_122					0x00	R/W
0x2EA	LUT122_BW	[7:0]				BW_LOAD_122					0x00	R/W
0x2EB	LUT122_MATCH	[7:0]				MATCH_LOAD_122					0x00	R/W
0x2EC	LUT123_SW	[7:0]	SW_SET_123			RESERVED				SW_123	0x00	R/W
0x2ED	LUT123_FC	[7:0]				FC_LOAD_123					0x00	R/W
0x2EE	LUT123_BW	[7:0]				BW_LOAD_123					0x00	R/W
0x2EF	LUT123_MATCH	[7:0]				MATCH_LOAD_123					0x00	R/W
0x2F0	LUT124_SW	[7:0]	SW_SET_124			RESERVED				SW_124	0x00	R/W
0x2F1	LUT124_FC	[7:0]				FC_LOAD_124					0x00	R/W
0x2F2	LUT124_BW	[7:0]				BW_LOAD_124					0x00	R/W
0x2F3	LUT124_MATCH	[7:0]				MATCH_LOAD_124					0x00	R/W
0x2F4	LUT125_SW	[7:0]	SW_SET_125			RESERVED				SW_125	0x00	R/W
0x2F5	LUT125_FC	[7:0]				FC_LOAD_125					0x00	R/W
0x2F6	LUT125_BW	[7:0]				BW_LOAD_125					0x00	R/W
0x2F7	LUT125_MATCH	[7:0]				MATCH_LOAD_125					0x00	R/W
0x2F8	LUT126_SW	[7:0]	SW_SET_126			RESERVED				SW_126	0x00	R/W
0x2F9	LUT126_FC	[7:0]				FC_LOAD_126					0x00	R/W
0x2FA	LUT126_BW	[7:0]				BW_LOAD_126					0x00	R/W

## REGISTER SUMMARY

Table 11. Register Summary (Continued)

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	R/W	
0x2FB	LUT126_MATCH	[7:0]				MATCH_LOAD_126						0x00	R/W
0x2FC	LUT127_SW	[7:0]	SW_SET_127			RESERVED				SW_127		0x00	R/W
0x2FD	LUT127_FC	[7:0]				FC_LOAD_127						0x00	R/W
0x2FE	LUT127_BW	[7:0]				BW_LOAD_127						0x00	R/W
0x2FF	LUT127_MATCH	[7:0]				MATCH_LOAD_127						0x00	R/W
0x300	BAND1_INTERP_FC_Y0	[7:0]				BAND1_INTERP_FC_Y0						0xC2	R/W
0x301	BAND1_INTERP_FC_Y1	[7:0]				BAND1_INTERP_FC_Y1						0x96	R/W
0x302	BAND1_INTERP_FC_Y2	[7:0]				BAND1_INTERP_FC_Y2						0x77	R/W
0x303	BAND1_INTERP_FC_Y3	[7:0]				BAND1_INTERP_FC_Y3						0x50	R/W
0x304	BAND1_INTERP_FC_Y4	[7:0]				BAND1_INTERP_FC_Y4						0x39	R/W
0x305	BAND1_INTERP_FC_Y5	[7:0]				BAND1_INTERP_FC_Y5						0x2A	R/W
0x306	BAND1_INTERP_FC_Y6	[7:0]				BAND1_INTERP_FC_Y6						0x20	R/W
0x307	BAND1_INTERP_FC_Y7	[7:0]				BAND1_INTERP_FC_Y7						0x18	R/W
0x308	BAND1_INTERP_FC_Y8	[7:0]				BAND1_INTERP_FC_Y8						0x13	R/W
0x309	BAND1_INTERP_FC_Y9	[7:0]				BAND1_INTERP_FC_Y9						0x0F	R/W
0x30A	BAND1_INTERP_BW_V0	[7:0]				BAND1_INTERP_BW_V0						0x02	R/W
0x30B	BAND1_INTERP_BW_V1	[7:0]				BAND1_INTERP_BW_V1						0x16	R/W
0x30C	BAND1_INTERP_BW_V2	[7:0]				BAND1_INTERP_BW_V2						0x8B	R/W
0x30D	BAND1_INTERP_MATCH_T0	[7:0]				BAND1_INTERP_MATCH_T0						0x03	R/W
0x30E	BAND1_INTERP_MATCH_T1	[7:0]				BAND1_INTERP_MATCH_T1						0x1D	R/W
0x30F	BAND1_INTERP_MATCH_T2	[7:0]				BAND1_INTERP_MATCH_T2						0x95	R/W
0x310	BAND2_INTERP_FC_Y0	[7:0]				BAND2_INTERP_FC_Y0						0xEB	R/W
0x311	BAND2_INTERP_FC_Y1	[7:0]				BAND2_INTERP_FC_Y1						0xBF	R/W
0x312	BAND2_INTERP_FC_Y2	[7:0]				BAND2_INTERP_FC_Y2						0x9E	R/W
0x313	BAND2_INTERP_FC_Y3	[7:0]				BAND2_INTERP_FC_Y3						0x6E	R/W
0x314	BAND2_INTERP_FC_Y4	[7:0]				BAND2_INTERP_FC_Y4						0x4F	R/W
0x315	BAND2_INTERP_FC_Y5	[7:0]				BAND2_INTERP_FC_Y5						0x3A	R/W
0x316	BAND2_INTERP_FC_Y6	[7:0]				BAND2_INTERP_FC_Y6						0x2B	R/W

## REGISTER SUMMARY

Table 11. Register Summary (Continued)

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	R/W
0x317	BAND2_INTERP_FC_Y7	[7:0]				BAND2_INTERP_FC_Y7					0x20	R/W
0x318	BAND2_INTERP_FC_Y8	[7:0]				BAND2_INTERP_FC_Y8					0x17	R/W
0x319	BAND2_INTERP_FC_Y9	[7:0]				BAND2_INTERP_FC_Y9					0x11	R/W
0x31A	BAND2_INTERP_BW_V0	[7:0]				BAND2_INTERP_BW_V0					0x06	R/W
0x31B	BAND2_INTERP_BW_V1	[7:0]				BAND2_INTERP_BW_V1					0x13	R/W
0x31C	BAND2_INTERP_BW_V2	[7:0]				BAND2_INTERP_BW_V2					0x5E	R/W
0x31D	BAND2_INTERP_MATCH_T0	[7:0]				BAND2_INTERP_MATCH_T0					0x08	R/W
0x31E	BAND2_INTERP_MATCH_T1	[7:0]				BAND2_INTERP_MATCH_T1					0x21	R/W
0x31F	BAND2_INTERP_MATCH_T2	[7:0]				BAND2_INTERP_MATCH_T2					0x8C	R/W
0x320	BAND3_INTERP_FC_Y0	[7:0]				BAND3_INTERP_FC_Y0					0xB9	R/W
0x321	BAND3_INTERP_FC_Y1	[7:0]				BAND3_INTERP_FC_Y1					0x97	R/W
0x322	BAND3_INTERP_FC_Y2	[7:0]				BAND3_INTERP_FC_Y2					0x7C	R/W
0x323	BAND3_INTERP_FC_Y3	[7:0]				BAND3_INTERP_FC_Y3					0x55	R/W
0x324	BAND3_INTERP_FC_Y4	[7:0]				BAND3_INTERP_FC_Y4					0x3B	R/W
0x325	BAND3_INTERP_FC_Y5	[7:0]				BAND3_INTERP_FC_Y5					0x28	R/W
0x326	BAND3_INTERP_FC_Y6	[7:0]				BAND3_INTERP_FC_Y6					0x1B	R/W
0x327	BAND3_INTERP_FC_Y7	[7:0]				BAND3_INTERP_FC_Y7					0x11	R/W
0x328	BAND3_INTERP_FC_Y8	[7:0]				BAND3_INTERP_FC_Y8					0x09	R/W
0x329	BAND3_INTERP_FC_Y9	[7:0]				BAND3_INTERP_FC_Y9					0x03	R/W
0x32A	BAND3_INTERP_BW_V0	[7:0]				BAND3_INTERP_BW_V0					0x10	R/W
0x32B	BAND3_INTERP_BW_V1	[7:0]				BAND3_INTERP_BW_V1					0x1F	R/W
0x32C	BAND3_INTERP_BW_V2	[7:0]				BAND3_INTERP_BW_V2					0x85	R/W
0x32D	BAND3_INTERP_MATCH_T0	[7:0]				BAND3_INTERP_MATCH_T0					0x13	R/W
0x32E	BAND3_INTERP_MATCH_T1	[7:0]				BAND3_INTERP_MATCH_T1					0x2A	R/W
0x32F	BAND3_INTERP_MATCH_T2	[7:0]				BAND3_INTERP_MATCH_T2					0xA2	R/W

## REGISTER DETAILS

Address: 0x000, Reset: 0x00, Name: ADI\_SPI\_CONFIG\_A

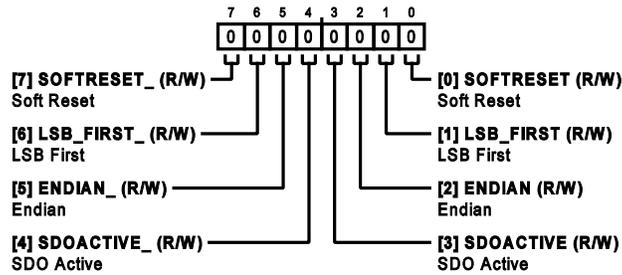


Table 12. Bit Descriptions for ADI\_SPI\_CONFIG\_A

Bits	Bit Name	Description	Reset	Access
7	SOFTRESET_	Soft Reset 0: reset asserted 1: reset not asserted	0x0	R/W
6	LSB_FIRST_	LSB First 0: LSB first 1: MSB first	0x0	R/W
5	ENDIAN_	Endian 0: Little Endian 1: Big Endian	0x0	R/W
4	SDOACTIVE_	SDO Active 0: SDO inactive 1: SDO active	0x0	R/W
3	SDOACTIVE	SDO Active 0: SDO inactive 1: SDO active	0x0	R/W
2	ENDIAN	Endian 0: Little Endian 1: Big Endian	0x0	R/W
1	LSB_FIRST	LSB First 0: LSB first 1: MSB first	0x0	R/W
0	SOFTRESET	Soft Reset 0: reset asserted 1: reset not asserted	0x0	R/W

REGISTER DETAILS

Address: 0x001, Reset: 0x00, Name: ADI\_SPI\_CONFIG\_B

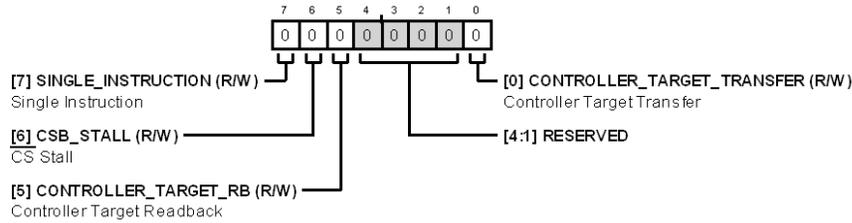


Table 13. Bit Descriptions for ADI\_SPI\_CONFIG\_B

Bits	Bit Name	Description	Reset	Access
7	SINGLE_INSTRUCTION	Single Instruction 0: enable streaming 1: disable streaming regardless of $\overline{CS}$	0x0	R/W
6	CS_STALL	$\overline{CS}$ stall	0x0	R/W
5	CONTROLLER_TARGET_RB	Controller Target Readback	0x0	R/W
[4:1]	RESERVED	Reserved	0x0	R
0	CONTROLLER_TARGET_TRANSFER	Controller Target Transfer	0x0	R/W

Address: 0x003, Reset: 0x01, Name: CHIPTYPE

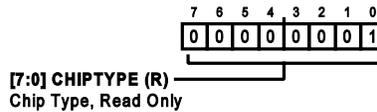


Table 14. Bit Descriptions for CHIPTYPE

Bits	Bit Name	Description	Reset	Access
[7:0]	CHIPTYPE	Chip Type, Read Only	0x1	R

Address: 0x004, Reset: 0x52, Name: PRODUCT\_ID\_L

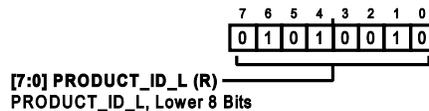


Table 15. Bit Descriptions for PRODUCT\_ID\_L

Bits	Bit Name	Description	Reset	Access
[7:0]	PRODUCT_ID_L	PRODUCT_ID_L, Lower 8 Bits	0x52	R

## REGISTER DETAILS

Address: 0x005, Reset: 0x80, Name: PRODUCT\_ID\_H

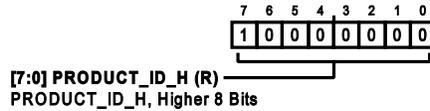


Table 16. Bit Descriptions for PRODUCT\_ID\_H

Bits	Bit Name	Description	Reset	Access
[7:0]	PRODUCT_ID_H	PRODUCT_ID_H, Higher 8 Bits	0x80	R

Address: 0x011, Reset: 0x7F, Name: FAST\_LATCH\_STOP

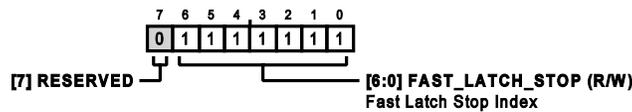


Table 17. Bit Descriptions for FAST\_LATCH\_STOP

Bits	Bit Name	Description	Reset	Access
7	RESERVED	Reserved.	0x0	R
[6:0]	FAST_LATCH_STOP	Fast Latch Stop Index. Sets the stop index within the fast latch LUT.	0x7F	R/W

Address: 0x012, Reset: 0x00, Name: FAST\_LATCH\_START

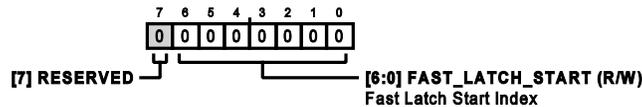


Table 18. Bit Descriptions for FAST\_LATCH\_START

Bits	Bit Name	Description	Reset	Access
7	RESERVED	Reserved.	0x0	R
[6:0]	FAST_LATCH_START	Fast Latch Start Index. Sets the start index within the fast latch LUT.	0x0	R/W

Address: 0x013, Reset: 0x00, Name: FAST\_LATCH\_DIRECTION

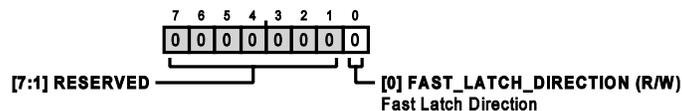


Table 19. Bit Descriptions for FAST\_LATCH\_DIRECTION

Bits	Bit Name	Description	Reset	Access
[7:1]	RESERVED	Reserved.	0x0	R
0	FAST_LATCH_DIRECTION	Fast Latch Direction. Determines which direction to sequence within the fast latch LUT. 0: increment. 1: decrement.	0x0	R/W

REGISTER DETAILS

Address: 0x014, Reset: 0x00, Name: FAST\_LATCH\_STATE

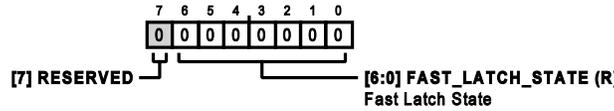


Table 20. Bit Descriptions for FAST\_LATCH\_STATE

Bits	Bit Name	Description	Reset	Access
7	RESERVED	Reserved.	0x0	R
[6:0]	FAST_LATCH_STATE	Fast Latch State. Reads back the internal state machine pointer.	0x0	R

Address: 0x020, Reset: 0x00, Name: WR0\_SW

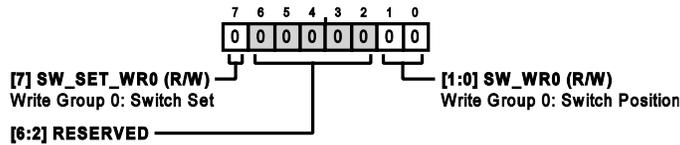


Table 21. Bit Descriptions for WR0\_SW

Bits	Bit Name	Description	Reset	Access
7	SW_SET_WR0	Write Group 0: Switch Set	0x0	R/W
[6:2]	RESERVED	Reserved	0x0	R
[1:0]	SW_WR0	Write Group 0: Switch Position 00: Bypass 01: Band 1 10: Band 2 11: Band 3	0x0	R/W

Address: 0x021, Reset: 0x00, Name: WR0\_FC

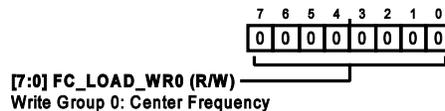


Table 22. Bit Descriptions for WR0\_FC

Bits	Bit Name	Description	Reset	Access
[7:0]	FC_LOAD_WR0	Write Group 0: Center Frequency	0x0	R/W

Address: 0x022, Reset: 0x00, Name: WR0\_BW

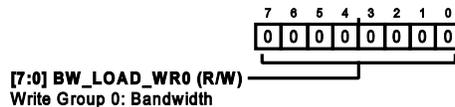


Table 23. Bit Descriptions for WR0\_BW

Bits	Bit Name	Description	Reset	Access
[7:0]	BW_LOAD_WR0	Write Group 0: Bandwidth	0x0	R/W

REGISTER DETAILS

Address: 0x023, Reset: 0x00, Name: WR0\_MATCH

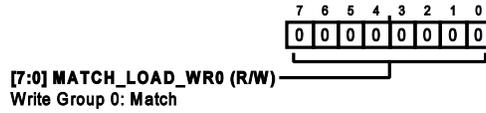


Table 24. Bit Descriptions for WR0\_MATCH

Bits	Bit Name	Description	Reset	Access
[7:0]	MATCH_LOAD_WR0	Write Group 0: Match	0x0	R/W

Address: 0x024, Reset: 0x00, Name: WR1\_SW

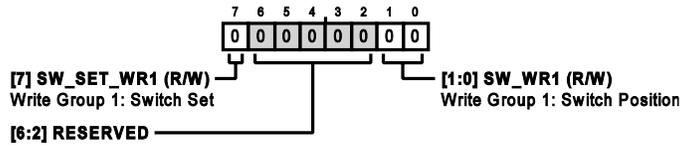


Table 25. Bit Descriptions for WR1\_SW

Bits	Bit Name	Description	Reset	Access
7	SW_SET_WR1	Write Group 1: Switch Set	0x0	R/W
[6:2]	RESERVED	Reserved	0x0	R
[1:0]	SW_WR1	Write Group 1: Switch Position 00: Bypass 01: Band 1 10: Band 2 11: Band 3	0x0	R/W

Address: 0x025, Reset: 0x00, Name: WR1\_FC

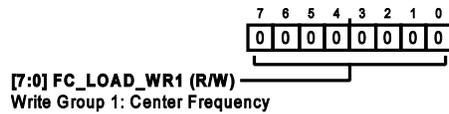


Table 26. Bit Descriptions for WR1\_FC

Bits	Bit Name	Description	Reset	Access
[7:0]	FC_LOAD_WR1	Write Group 1: Center Frequency	0x0	R/W

Address: 0x026, Reset: 0x00, Name: WR1\_BW

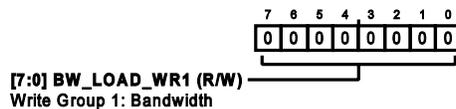


Table 27. Bit Descriptions for WR1\_BW

Bits	Bit Name	Description	Reset	Access
[7:0]	BW_LOAD_WR1	Write Group 1: Bandwidth	0x0	R/W

## REGISTER DETAILS

Address: 0x027, Reset: 0x00, Name: WR1\_MATCH



Table 28. Bit Descriptions for WR1\_MATCH

Bits	Bit Name	Description	Reset	Access
[7:0]	MATCH_LOAD_WR1	Write Group 1: Match	0x0	R/W

Address: 0x028, Reset: 0x00, Name: WR2\_SW

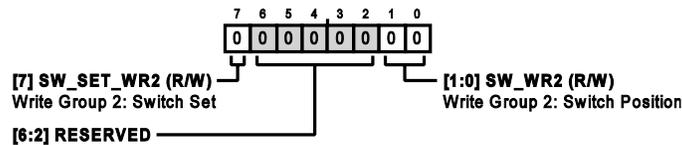


Table 29. Bit Descriptions for WR2\_SW

Bits	Bit Name	Description	Reset	Access
7	SW_SET_WR2	Write Group 2: Switch Set	0x0	R/W
[6:2]	RESERVED	Reserved	0x0	R
[1:0]	SW_WR2	Write Group 2: Switch Position 00: Bypass 01: Band 1 10: Band 2 11: Band 3	0x0	R/W

Address: 0x029, Reset: 0x00, Name: WR2\_FC

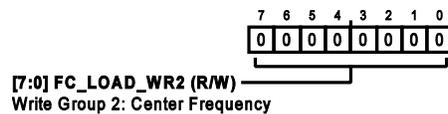


Table 30. Bit Descriptions for WR2\_FC

Bits	Bit Name	Description	Reset	Access
[7:0]	FC_LOAD_WR2	Write Group 2: Center Frequency	0x0	R/W

Address: 0x02A, Reset: 0x00, Name: WR2\_BW

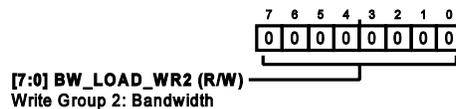


Table 31. Bit Descriptions for WR2\_BW

Bits	Bit Name	Description	Reset	Access
[7:0]	BW_LOAD_WR2	Write Group 2: Bandwidth	0x0	R/W

REGISTER DETAILS

Address: 0x02B, Reset: 0x00, Name: WR2\_MATCH

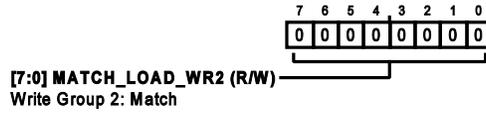


Table 32. Bit Descriptions for WR2\_MATCH

Bits	Bit Name	Description	Reset	Access
[7:0]	MATCH_LOAD_WR2	Write Group 2: Match	0x0	R/W

Address: 0x02C, Reset: 0x00, Name: WR3\_SW

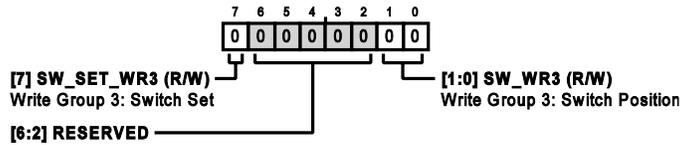


Table 33. Bit Descriptions for WR3\_SW

Bits	Bit Name	Description	Reset	Access
7	SW_SET_WR3	Write Group 3: Switch Set	0x0	R/W
[6:2]	RESERVED	Reserved	0x0	R
[1:0]	SW_WR3	Write Group 3: Switch Position 00: Bypass 01: Band 1 10: Band 2 11: Band 3	0x0	R/W

Address: 0x02D, Reset: 0x00, Name: WR3\_FC

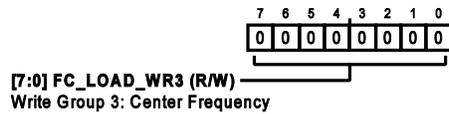


Table 34. Bit Descriptions for WR3\_FC

Bits	Bit Name	Description	Reset	Access
[7:0]	FC_LOAD_WR3	Write Group 3: Center Frequency	0x0	R/W

Address: 0x02E, Reset: 0x00, Name: WR3\_BW

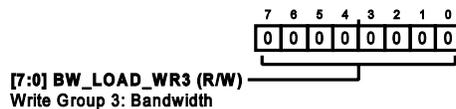


Table 35. Bit Descriptions for WR3\_BW

Bits	Bit Name	Description	Reset	Access
[7:0]	BW_LOAD_WR3	Write Group 3: Bandwidth	0x0	R/W

## REGISTER DETAILS

Address: 0x02F, Reset: 0x00, Name: WR3\_MATCH

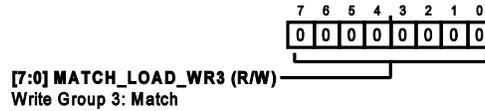


Table 36. Bit Descriptions for WR3\_MATCH

Bits	Bit Name	Description	Reset	Access
[7:0]	MATCH_LOAD_WR3	Write Group 3: Match	0x0	R/W

Address: 0x050, Reset: 0x00, Name: FILTER\_CONFIG

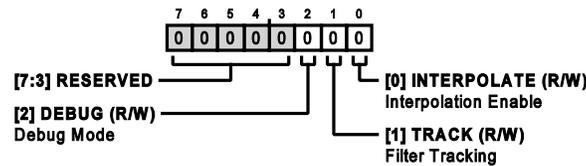


Table 37. Bit Descriptions for FILTER\_CONFIG

Bits	Bit Name	Description	Reset	Access
[7:3]	RESERVED	Reserved.	0x0	R
2	DEBUG	Debug Mode. When this bit is set, the nominal WR and LUT registers are ignored, and the filter configuration is taken from Register 0x070 to Register 0x079.	0x0	R/W
1	TRACK	Filter Tracking. When this bit is set to 1, all three filters move together. Otherwise, the filters are independent.	0x0	R/W
0	INTERPOLATE	Interpolation Enable. When this bit is set to 0, program $f_{\text{CENTER}}$ , bandwidth, and match. When this bit is set to 1, the $C_{\text{FC}}$ , $C_{\text{BW}}$ , and $C_{\text{MATCH}}$ capacitors are determined from interpolation.	0x0	R/W

Address: 0x060, Reset: 0x00, Name: FC1\_READBACK

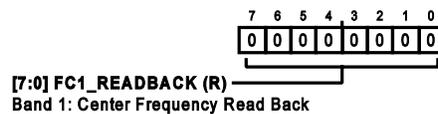


Table 38. Bit Descriptions for FC1\_READBACK

Bits	Bit Name	Description	Reset	Access
[7:0]	FC1_READBACK	Band 1: Center Frequency Read Back	0x0	R

Address: 0x061, Reset: 0x00, Name: FC2\_READBACK

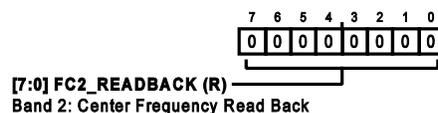


Table 39. Bit Descriptions for FC2\_READBACK

Bits	Bit Name	Description	Reset	Access
[7:0]	FC2_READBACK	Band 2: Center Frequency Read Back	0x0	R

## REGISTER DETAILS

Address: 0x062, Reset: 0x00, Name: FC3\_READBACK

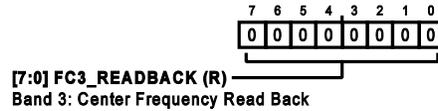


Table 40. Bit Descriptions for FC3\_READBACK

Bits	Bit Name	Description	Reset	Access
[7:0]	FC3_READBACK	Band 3: Center Frequency Read Back	0x0	R

Address: 0x063, Reset: 0x00, Name: BW1\_READBACK

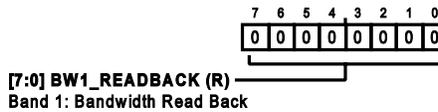


Table 41. Bit Descriptions for BW1\_READBACK

Bits	Bit Name	Description	Reset	Access
[7:0]	BW1_READBACK	Band 1: Bandwidth Read Back	0x0	R

Address: 0x064, Reset: 0x00, Name: BW2\_READBACK

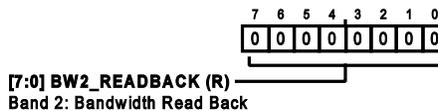


Table 42. Bit Descriptions for BW2\_READBACK

Bits	Bit Name	Description	Reset	Access
[7:0]	BW2_READBACK	Band 2: Bandwidth Read Back	0x0	R

Address: 0x065, Reset: 0x00, Name: BW3\_READBACK

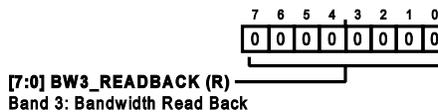


Table 43. Bit Descriptions for BW3\_READBACK

Bits	Bit Name	Description	Reset	Access
[7:0]	BW3_READBACK	Band 3: Bandwidth Read Back	0x0	R

Address: 0x066, Reset: 0x00, Name: MATCH1\_READBACK

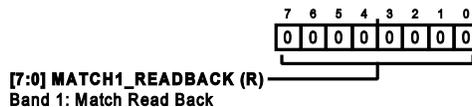


Table 44. Bit Descriptions for MATCH1\_READBACK

Bits	Bit Name	Description	Reset	Access
[7:0]	MATCH1_READBACK	Band 1: Match Read Back	0x0	R

## REGISTER DETAILS

Address: 0x067, Reset: 0x00, Name: MATCH2\_READBACK

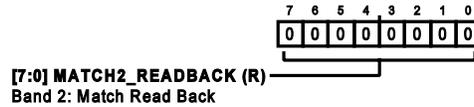


Table 45. Bit Descriptions for MATCH2\_READBACK

Bits	Bit Name	Description	Reset	Access
[7:0]	MATCH2_READBACK	Band 2: Match Read Back	0x0	R

Address: 0x068, Reset: 0x00, Name: MATCH3\_READBACK

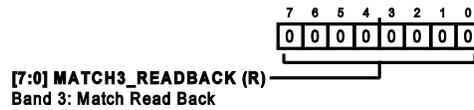


Table 46. Bit Descriptions for MATCH3\_READBACK

Bits	Bit Name	Description	Reset	Access
[7:0]	MATCH3_READBACK	Band 3: Match Read Back	0x0	R

Address: 0x069, Reset: 0x00, Name: SW\_READBACK

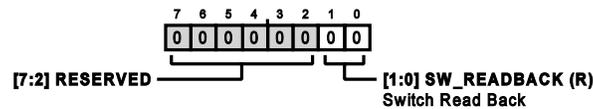


Table 47. Bit Descriptions for SW\_READBACK

Bits	Bit Name	Description	Reset	Access
[7:2]	RESERVED	Reserved	0x0	R
[1:0]	SW_READBACK	Switch Read Back	0x0	R

Address: 0x070, Reset: 0x00, Name: FC1\_DEBUG

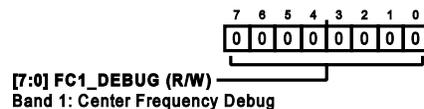


Table 48. Bit Descriptions for FC1\_DEBUG

Bits	Bit Name	Description	Reset	Access
[7:0]	FC1_DEBUG	Band 1: Center Frequency Debug	0x0	R/W

## REGISTER DETAILS

Address: 0x071, Reset: 0x00, Name: FC2\_DEBUG

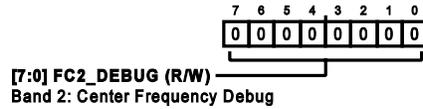


Table 49. Bit Descriptions for FC2\_DEBUG

Bits	Bit Name	Description	Reset	Access
[7:0]	FC2_DEBUG	Band 2: Center Frequency Debug	0x0	R/W

Address: 0x072, Reset: 0x00, Name: FC3\_DEBUG

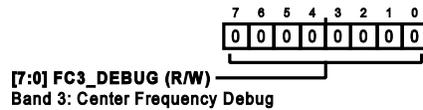


Table 50. Bit Descriptions for FC3\_DEBUG

Bits	Bit Name	Description	Reset	Access
[7:0]	FC3_DEBUG	Band 3: Center Frequency Debug	0x0	R/W

Address: 0x073, Reset: 0x00, Name: BW1\_DEBUG

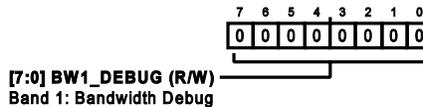


Table 51. Bit Descriptions for BW1\_DEBUG

Bits	Bit Name	Description	Reset	Access
[7:0]	BW1_DEBUG	Band 1: Bandwidth Debug	0x0	R/W

Address: 0x074, Reset: 0x00, Name: BW2\_DEBUG

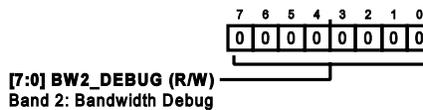


Table 52. Bit Descriptions for BW2\_DEBUG

Bits	Bit Name	Description	Reset	Access
[7:0]	BW2_DEBUG	Band 2: Bandwidth Debug	0x0	R/W

Address: 0x075, Reset: 0x00, Name: BW3\_DEBUG

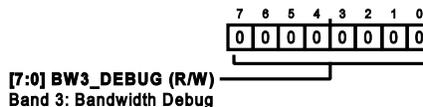


Table 53. Bit Descriptions for BW3\_DEBUG

Bits	Bit Name	Description	Reset	Access
[7:0]	BW3_DEBUG	Band 3: Bandwidth Debug	0x0	R/W

REGISTER DETAILS

Address: 0x076, Reset: 0x00, Name: MATCH1\_DEBUG

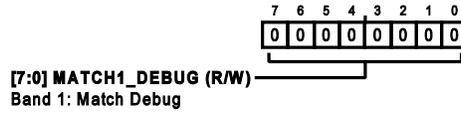


Table 54. Bit Descriptions for MATCH1\_DEBUG

Bits	Bit Name	Description	Reset	Access
[7:0]	MATCH1_DEBUG	Band 1: Match Debug	0x0	R/W

Address: 0x077, Reset: 0x00, Name: MATCH2\_DEBUG

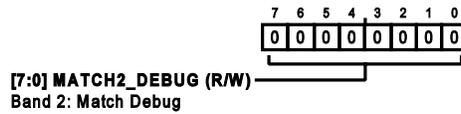


Table 55. Bit Descriptions for MATCH2\_DEBUG

Bits	Bit Name	Description	Reset	Access
[7:0]	MATCH2_DEBUG	Band 2: Match Debug	0x0	R/W

Address: 0x078, Reset: 0x00, Name: MATCH3\_DEBUG

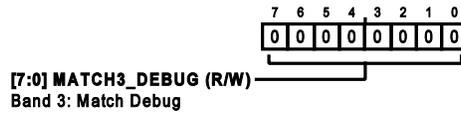


Table 56. Bit Descriptions for MATCH3\_DEBUG

Bits	Bit Name	Description	Reset	Access
[7:0]	MATCH3_DEBUG	Band 3: Match Debug	0x0	R/W

Address: 0x079, Reset: 0x00, Name: SW\_DEBUG

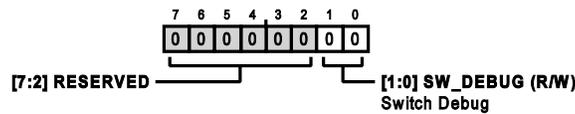


Table 57. Bit Descriptions for SW\_DEBUG

Bits	Bit Name	Description	Reset	Access
[7:2]	RESERVED	Reserved	0x0	R
[1:0]	SW_DEBUG	Switch Debug	0x0	R/W

REGISTER DETAILS

Address: 0x100, Reset: 0x00, Name: LUT0\_SW

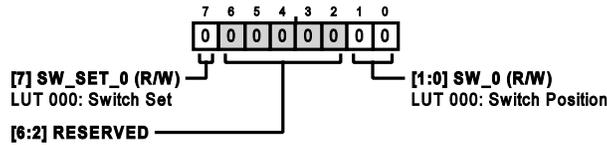


Table 58. Bit Descriptions for LUT0\_SW

Bits	Bit Name	Description	Reset	Access
7	SW_SET_0	LUT 000: Switch Set	0x0	R/W
[6:2]	RESERVED	Reserved	0x0	R
[1:0]	SW_0	LUT 000: Switch Position 00: Bypass 01: Band 1 10: Band 2 11: Band 3	0x0	R/W

Address: 0x101, Reset: 0x00, Name: LUT0\_FC

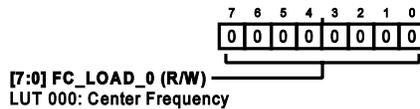


Table 59. Bit Descriptions for LUT0\_FC

Bits	Bit Name	Description	Reset	Access
[7:0]	FC_LOAD_0	LUT 000: Center Frequency	0x0	R/W

Address: 0x102, Reset: 0x00, Name: LUT0\_BW

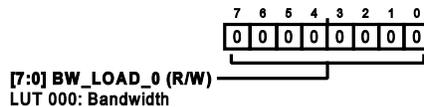


Table 60. Bit Descriptions for LUT0\_BW

Bits	Bit Name	Description	Reset	Access
[7:0]	BW_LOAD_0	LUT 000: Bandwidth	0x0	R/W

Address: 0x103, Reset: 0x00, Name: LUT0\_MATCH

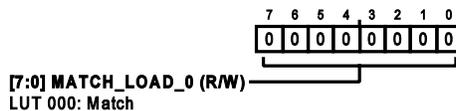


Table 61. Bit Descriptions for LUT0\_MATCH

Bits	Bit Name	Description	Reset	Access
[7:0]	MATCH_LOAD_0	LUT 000: Match	0x0	R/W

Note that the LUT1\_SW to LUT127\_MATCH bit field functionality (Register 0x104 to Register 0x2FF) is identical to the LUT0\_SW to LUT0\_MATCH bit field functionality (Register 0x100 to Register 0x103). See the [Register Summary](#) section for register address information.

## REGISTER DETAILS

Address: 0x300, Reset: 0xC2, Name: BAND1\_INTERP\_FC\_Y0

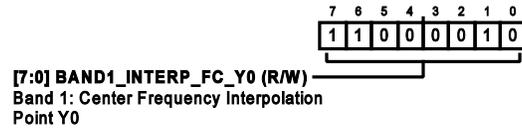


Table 62. Bit Descriptions for BAND1\_INTERP\_FC\_Y0

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND1_INTERP_FC_Y0	Band 1: Center Frequency Interpolation Point Y0	0xC2	R/W

Address: 0x301, Reset: 0x96, Name: BAND1\_INTERP\_FC\_Y1



Table 63. Bit Descriptions for BAND1\_INTERP\_FC\_Y1

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND1_INTERP_FC_Y1	Band 1: Center Frequency Interpolation Point Y1	0x96	R/W

Address: 0x302, Reset: 0x77, Name: BAND1\_INTERP\_FC\_Y2



Table 64. Bit Descriptions for BAND1\_INTERP\_FC\_Y2

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND1_INTERP_FC_Y2	Band 1: Center Frequency Interpolation Point Y2	0x77	R/W

Address: 0x303, Reset: 0x50, Name: BAND1\_INTERP\_FC\_Y3

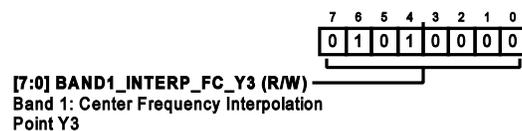


Table 65. Bit Descriptions for BAND1\_INTERP\_FC\_Y3

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND1_INTERP_FC_Y3	Band 1: Center Frequency Interpolation Point Y3	0x50	R/W

## REGISTER DETAILS

Address: 0x304, Reset: 0x39, Name: BAND1\_INTERP\_FC\_Y4



Table 66. Bit Descriptions for BAND1\_INTERP\_FC\_Y4

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND1_INTERP_FC_Y4	Band 1: Center Frequency Interpolation Point Y4	0x39	R/W

Address: 0x305, Reset: 0x2A, Name: BAND1\_INTERP\_FC\_Y5



Table 67. Bit Descriptions for BAND1\_INTERP\_FC\_Y5

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND1_INTERP_FC_Y5	Band 1: Center Frequency Interpolation Point Y5	0x2A	R/W

Address: 0x306, Reset: 0x20, Name: BAND1\_INTERP\_FC\_Y6



Table 68. Bit Descriptions for BAND1\_INTERP\_FC\_Y6

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND1_INTERP_FC_Y6	Band 1: Center Frequency Interpolation Point Y6	0x20	R/W

Address: 0x307, Reset: 0x18, Name: BAND1\_INTERP\_FC\_Y7

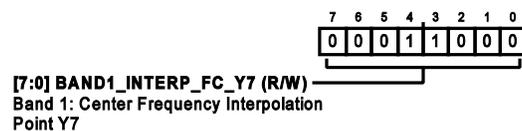


Table 69. Bit Descriptions for BAND1\_INTERP\_FC\_Y7

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND1_INTERP_FC_Y7	Band 1: Center Frequency Interpolation Point Y7	0x18	R/W

## REGISTER DETAILS

Address: 0x308, Reset: 0x13, Name: BAND1\_INTERP\_FC\_Y8



Table 70. Bit Descriptions for BAND1\_INTERP\_FC\_Y8

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND1_INTERP_FC_Y8	Band 1: Center Frequency Interpolation Point Y8	0x13	R/W

Address: 0x309, Reset: 0x0F, Name: BAND1\_INTERP\_FC\_Y9

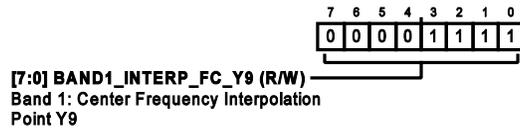


Table 71. Bit Descriptions for BAND1\_INTERP\_FC\_Y9

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND1_INTERP_FC_Y9	Band 1: Center Frequency Interpolation Point Y9	0xF	R/W

Address: 0x30A, Reset: 0x02, Name: BAND1\_INTERP\_BW\_V0

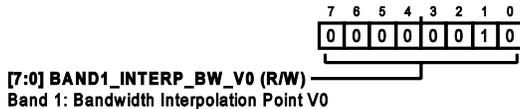


Table 72. Bit Descriptions for BAND1\_INTERP\_BW\_V0

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND1_INTERP_BW_V0	Band 1: Bandwidth Interpolation Point V0	0x2	R/W

Address: 0x30B, Reset: 0x16, Name: BAND1\_INTERP\_BW\_V1



Table 73. Bit Descriptions for BAND1\_INTERP\_BW\_V1

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND1_INTERP_BW_V1	Band 1: Bandwidth Interpolation Point V1	0x16	R/W

## REGISTER DETAILS

Address: 0x30C, Reset: 0x8B, Name: BAND1\_INTERP\_BW\_V2

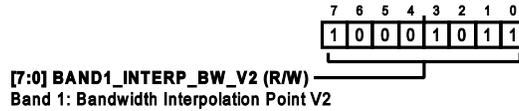


Table 74. Bit Descriptions for BAND1\_INTERP\_BW\_V2

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND1_INTERP_BW_V2	Band 1: Bandwidth Interpolation Point V2	0x8B	R/W

Address: 0x30D, Reset: 0x03, Name: BAND1\_INTERP\_MATCH\_T0



Table 75. Bit Descriptions for BAND1\_INTERP\_MATCH\_T0

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND1_INTERP_MATCH_T0	Band 1: Match Interpolation Point T0	0x3	R/W

Address: 0x30E, Reset: 0x1D, Name: BAND1\_INTERP\_MATCH\_T1



Table 76. Bit Descriptions for BAND1\_INTERP\_MATCH\_T1

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND1_INTERP_MATCH_T1	Band 1: Match Interpolation Point T1	0x1D	R/W

Address: 0x30F, Reset: 0x95, Name: BAND1\_INTERP\_MATCH\_T2



Table 77. Bit Descriptions for BAND1\_INTERP\_MATCH\_T2

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND1_INTERP_MATCH_T2	Band 1: Match Interpolation Point T2	0x95	R/W

Address: 0x310, Reset: 0xEB, Name: BAND2\_INTERP\_FC\_Y0

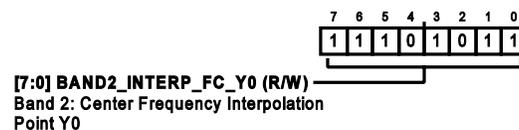
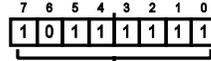


Table 78. Bit Descriptions for BAND2\_INTERP\_FC\_Y0

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND2_INTERP_FC_Y0	Band 2: Center Frequency Interpolation Point Y0	0xEB	R/W

REGISTER DETAILS

Address: 0x311, Reset: 0xBF, Name: BAND2\_INTERP\_FC\_Y1

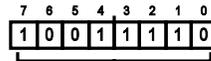


[7:0] BAND2\_INTERP\_FC\_Y1 (R/W)  
Band 2: Center Frequency Interpolation Point Y1

Table 79. Bit Descriptions for BAND2\_INTERP\_FC\_Y1

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND2_INTERP_FC_Y1	Band 2: Center Frequency Interpolation Point Y1	0xBF	R/W

Address: 0x312, Reset: 0x9E, Name: BAND2\_INTERP\_FC\_Y2

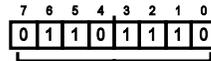


[7:0] BAND2\_INTERP\_FC\_Y2 (R/W)  
Band 2: Center Frequency Interpolation Point Y2

Table 80. Bit Descriptions for BAND2\_INTERP\_FC\_Y2

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND2_INTERP_FC_Y2	Band 2: Center Frequency Interpolation Point Y2	0x9E	R/W

Address: 0x313, Reset: 0x6E, Name: BAND2\_INTERP\_FC\_Y3

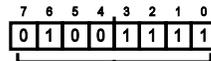


[7:0] BAND2\_INTERP\_FC\_Y3 (R/W)  
Band 2: Center Frequency Interpolation Point Y3

Table 81. Bit Descriptions for BAND2\_INTERP\_FC\_Y3

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND2_INTERP_FC_Y3	Band 2: Center Frequency Interpolation Point Y3	0x6E	R/W

Address: 0x314, Reset: 0x4F, Name: BAND2\_INTERP\_FC\_Y4



[7:0] BAND2\_INTERP\_FC\_Y4 (R/W)  
Band 2: Center Frequency Interpolation Point Y4

Table 82. Bit Descriptions for BAND2\_INTERP\_FC\_Y4

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND2_INTERP_FC_Y4	Band 2: Center Frequency Interpolation Point Y4	0x4F	R/W

## REGISTER DETAILS

Address: 0x315, Reset: 0x3A, Name: BAND2\_INTERP\_FC\_Y5



Table 83. Bit Descriptions for BAND2\_INTERP\_FC\_Y5

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND2_INTERP_FC_Y5	Band 2: Center Frequency Interpolation Point Y5	0x3A	R/W

Address: 0x316, Reset: 0x2B, Name: BAND2\_INTERP\_FC\_Y6



Table 84. Bit Descriptions for BAND2\_INTERP\_FC\_Y6

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND2_INTERP_FC_Y6	Band 2: Center Frequency Interpolation Point Y6	0x2B	R/W

Address: 0x317, Reset: 0x20, Name: BAND2\_INTERP\_FC\_Y7



Table 85. Bit Descriptions for BAND2\_INTERP\_FC\_Y7

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND2_INTERP_FC_Y7	Band 2: Center Frequency Interpolation Point Y7	0x20	R/W

Address: 0x318, Reset: 0x17, Name: BAND2\_INTERP\_FC\_Y8

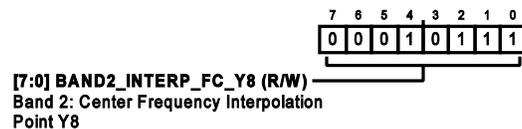


Table 86. Bit Descriptions for BAND2\_INTERP\_FC\_Y8

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND2_INTERP_FC_Y8	Band 2: Center Frequency Interpolation Point Y8	0x17	R/W

## REGISTER DETAILS

Address: 0x319, Reset: 0x11, Name: BAND2\_INTERP\_FC\_Y9

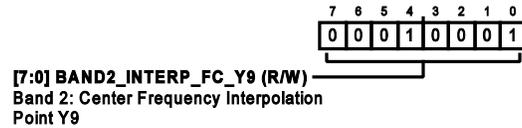


Table 87. Bit Descriptions for BAND2\_INTERP\_FC\_Y9

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND2_INTERP_FC_Y9	Band 2: Center Frequency Interpolation Point Y9	0x11	R/W

Address: 0x31A, Reset: 0x06, Name: BAND2\_INTERP\_BW\_V0

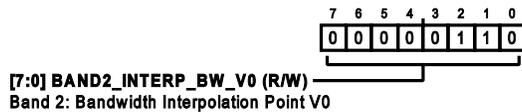


Table 88. Bit Descriptions for BAND2\_INTERP\_BW\_V0

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND2_INTERP_BW_V0	Band 2: Bandwidth Interpolation Point V0	0x6	R/W

Address: 0x31B, Reset: 0x13, Name: BAND2\_INTERP\_BW\_V1



Table 89. Bit Descriptions for BAND2\_INTERP\_BW\_V1

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND2_INTERP_BW_V1	Band 2: Bandwidth Interpolation Point V1	0x13	R/W

Address: 0x31C, Reset: 0x5E, Name: BAND2\_INTERP\_BW\_V2



Table 90. Bit Descriptions for BAND2\_INTERP\_BW\_V2

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND2_INTERP_BW_V2	Band 2: Bandwidth Interpolation Point V2	0x5E	R/W

Address: 0x31D, Reset: 0x08, Name: BAND2\_INTERP\_MATCH\_T0



Table 91. Bit Descriptions for BAND2\_INTERP\_MATCH\_T0

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND2_INTERP_MATCH_T0	Band 2: Match Interpolation Point T0	0x8	R/W

## REGISTER DETAILS

Address: 0x31E, Reset: 0x21, Name: BAND2\_INTERP\_MATCH\_T1



Table 92. Bit Descriptions for BAND2\_INTERP\_MATCH\_T1

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND2_INTERP_MATCH_T1	Band 2: Match Interpolation Point T1	0x21	R/W

Address: 0x31F, Reset: 0x8C, Name: BAND2\_INTERP\_MATCH\_T2



Table 93. Bit Descriptions for BAND2\_INTERP\_MATCH\_T2

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND2_INTERP_MATCH_T2	Band 2: Match Interpolation Point T2	0x8C	R/W

Address: 0x320, Reset: 0xB9, Name: BAND3\_INTERP\_FC\_Y0



Table 94. Bit Descriptions for BAND3\_INTERP\_FC\_Y0

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND3_INTERP_FC_Y0	Band 3: Center Frequency Interpolation Point Y0	0xB9	R/W

Address: 0x321, Reset: 0x97, Name: BAND3\_INTERP\_FC\_Y1

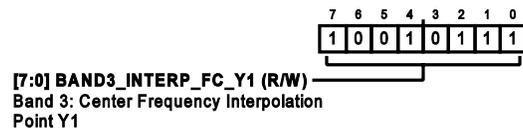


Table 95. Bit Descriptions for BAND3\_INTERP\_FC\_Y1

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND3_INTERP_FC_Y1	Band 3: Center Frequency Interpolation Point Y1	0x97	R/W

REGISTER DETAILS

Address: 0x322, Reset: 0x7C, Name: BAND3\_INTERP\_FC\_Y2

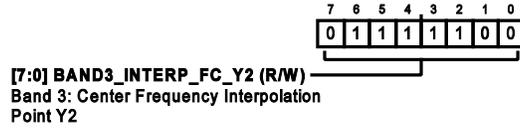


Table 96. Bit Descriptions for BAND3\_INTERP\_FC\_Y2

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND3_INTERP_FC_Y2	Band 3: Center Frequency Interpolation Point Y2	0x7C	R/W

Address: 0x323, Reset: 0x55, Name: BAND3\_INTERP\_FC\_Y3

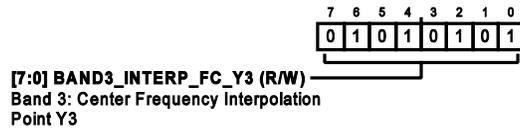


Table 97. Bit Descriptions for BAND3\_INTERP\_FC\_Y3

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND3_INTERP_FC_Y3	Band 3: Center Frequency Interpolation Point Y3	0x55	R/W

Address: 0x324, Reset: 0x3B, Name: BAND3\_INTERP\_FC\_Y4

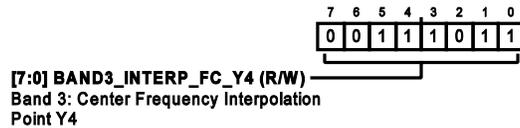


Table 98. Bit Descriptions for BAND3\_INTERP\_FC\_Y4

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND3_INTERP_FC_Y4	Band 3: Center Frequency Interpolation Point Y4	0x3B	R/W

Address: 0x325, Reset: 0x28, Name: BAND3\_INTERP\_FC\_Y5

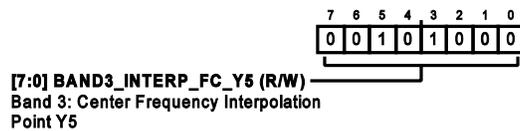


Table 99. Bit Descriptions for BAND3\_INTERP\_FC\_Y5

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND3_INTERP_FC_Y5	Band 3: Center Frequency Interpolation Point Y5	0x28	R/W

REGISTER DETAILS

Address: 0x326, Reset: 0x1B, Name: BAND3\_INTERP\_FC\_Y6

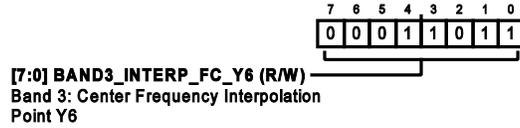


Table 100. Bit Descriptions for BAND3\_INTERP\_FC\_Y6

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND3_INTERP_FC_Y6	Band 3: Center Frequency Interpolation Point Y6	0x1B	R/W

Address: 0x327, Reset: 0x11, Name: BAND3\_INTERP\_FC\_Y7

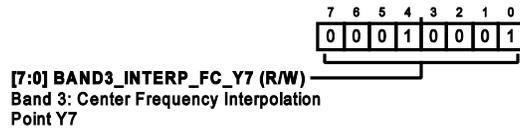


Table 101. Bit Descriptions for BAND3\_INTERP\_FC\_Y7

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND3_INTERP_FC_Y7	Band 3: Center Frequency Interpolation Point Y7	0x11	R/W

Address: 0x328, Reset: 0x09, Name: BAND3\_INTERP\_FC\_Y8

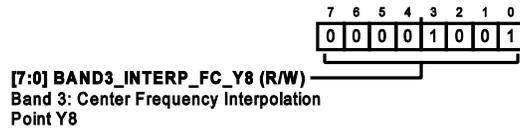


Table 102. Bit Descriptions for BAND3\_INTERP\_FC\_Y8

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND3_INTERP_FC_Y8	Band 3: Center Frequency Interpolation Point Y8	0x9	R/W

Address: 0x329, Reset: 0x03, Name: BAND3\_INTERP\_FC\_Y9

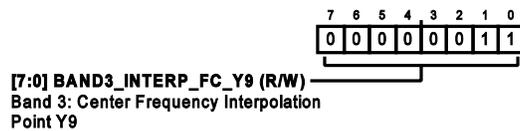


Table 103. Bit Descriptions for BAND3\_INTERP\_FC\_Y9

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND3_INTERP_FC_Y9	Band 3: Center Frequency Interpolation Point Y9	0x3	R/W

## REGISTER DETAILS

Address: 0x32A, Reset: 0x10, Name: BAND3\_INTERP\_BW\_V0

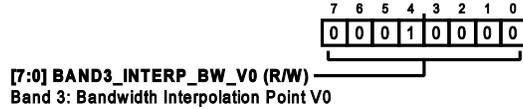


Table 104. Bit Descriptions for BAND3\_INTERP\_BW\_V0

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND3_INTERP_BW_V0	Band 3: Bandwidth Interpolation Point V0	0x10	R/W

Address: 0x32B, Reset: 0x1F, Name: BAND3\_INTERP\_BW\_V1

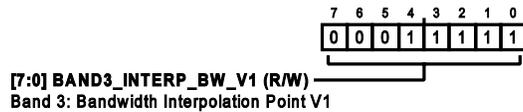


Table 105. Bit Descriptions for BAND3\_INTERP\_BW\_V1

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND3_INTERP_BW_V1	Band 3: Bandwidth Interpolation Point V1	0x1F	R/W

Address: 0x32C, Reset: 0x85, Name: BAND3\_INTERP\_BW\_V2



Table 106. Bit Descriptions for BAND3\_INTERP\_BW\_V2

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND3_INTERP_BW_V2	Band 3: Bandwidth Interpolation Point V2	0x85	R/W

Address: 0x32D, Reset: 0x13, Name: BAND3\_INTERP\_MATCH\_T0



Table 107. Bit Descriptions for BAND3\_INTERP\_MATCH\_T0

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND3_INTERP_MATCH_T0	Band 3: Match Interpolation Point T0	0x13	R/W

## REGISTER DETAILS

Address: 0x32E, Reset: 0x2A, Name: BAND3\_INTERP\_MATCH\_T1



Table 108. Bit Descriptions for BAND3\_INTERP\_MATCH\_T1

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND3_INTERP_MATCH_T1	Band 3: Match Interpolation Point T1	0x2A	R/W

Address: 0x32F, Reset: 0xA2, Name: BAND3\_INTERP\_MATCH\_T2



Table 109. Bit Descriptions for BAND3\_INTERP\_MATCH\_T2

Bits	Bit Name	Description	Reset	Access
[7:0]	BAND3_INTERP_MATCH_T2	Band 3: Match Interpolation Point T2	0xA2	R/W

OUTLINE DIMENSIONS

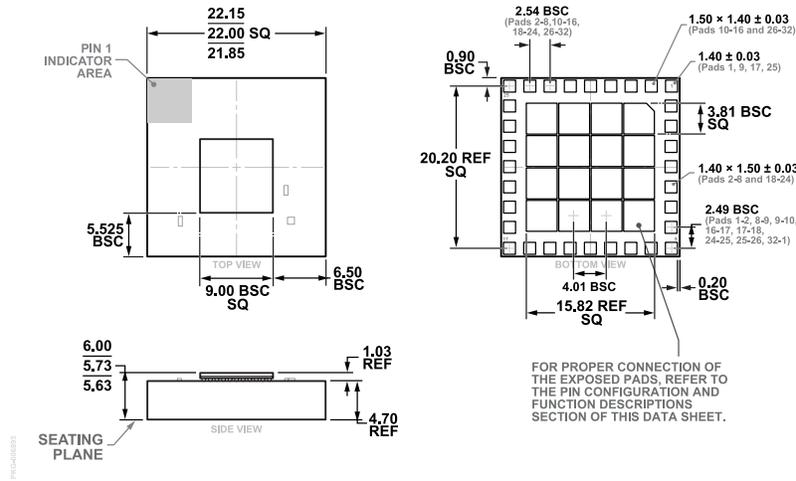


Figure 57. 32-Terminal Land Grid Array [LGA] (CC-32-8)  
Dimensions shown in millimeters

Updated: February 22, 2024

ORDERING GUIDE

Model <sup>1</sup>	Temperature Range	Package Description	Package Option
ADMV8052ACCZ	-40°C to +85°C	32-Terminal Land Grid Array [LGA]	CC-32-8

<sup>1</sup> Z = RoHS Compliant Part.

EVALUATION BOARDS

Table 110. Evaluation Boards

Model <sup>1</sup>	Description
ADMV8052-EVALZ	Evaluation Board

<sup>1</sup> Z = RoHS-Compliant Part.